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**Baca Pergerakan Market**  
**( Big Trader Buat Manipulation ).**

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**Past / History Level (Marking)**

1. SSR.
2. SnR.
3. Key Level.
4. QML.
5. SnD Zone.
6. QMTR.
7. QMCMS.
8. MPL.
9. B.E Merah-Merah.
10. DM.
11. King.
12. SBR / RBS.

**Approach**

**Price Action ( Tanda - Tanda Price**  
**Nak Buat Reverse ).**

1. Fakeout ( FO ).
2. SR Flip.
3. 3/4 Drive.
4. CP.
5. CPLQ.
6. Diamond.

Paling Selalu  
Keluar



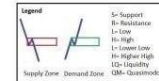
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**Reaction**

1. QMQR.
2. Whyckoff.
3. SBR RBS SSR King.
4. 2nd Retest.
5. QMTR.

1	2	3
WATCHING BALUUN	PRICE ACTION	REACTION
QML KEY LEVEL QMTR QMC	SR Flip FAKEOUT COMPRESSION LIQUIDITY 3-4 Drive DIAMOND <i>@RanchuFX</i>	QML whycoff SBR/RBS  <small>@Ranchu_FX Credit : CMS</small>

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Adapted from ReadTheMarket.com / Manser Sapari aka CMS



## Bearish Engulfing Pattern

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### Bearish Engulfing



## Bullish Engulfing

### Bullish Engulfing



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# Supply -> Demand

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Low Liquidity



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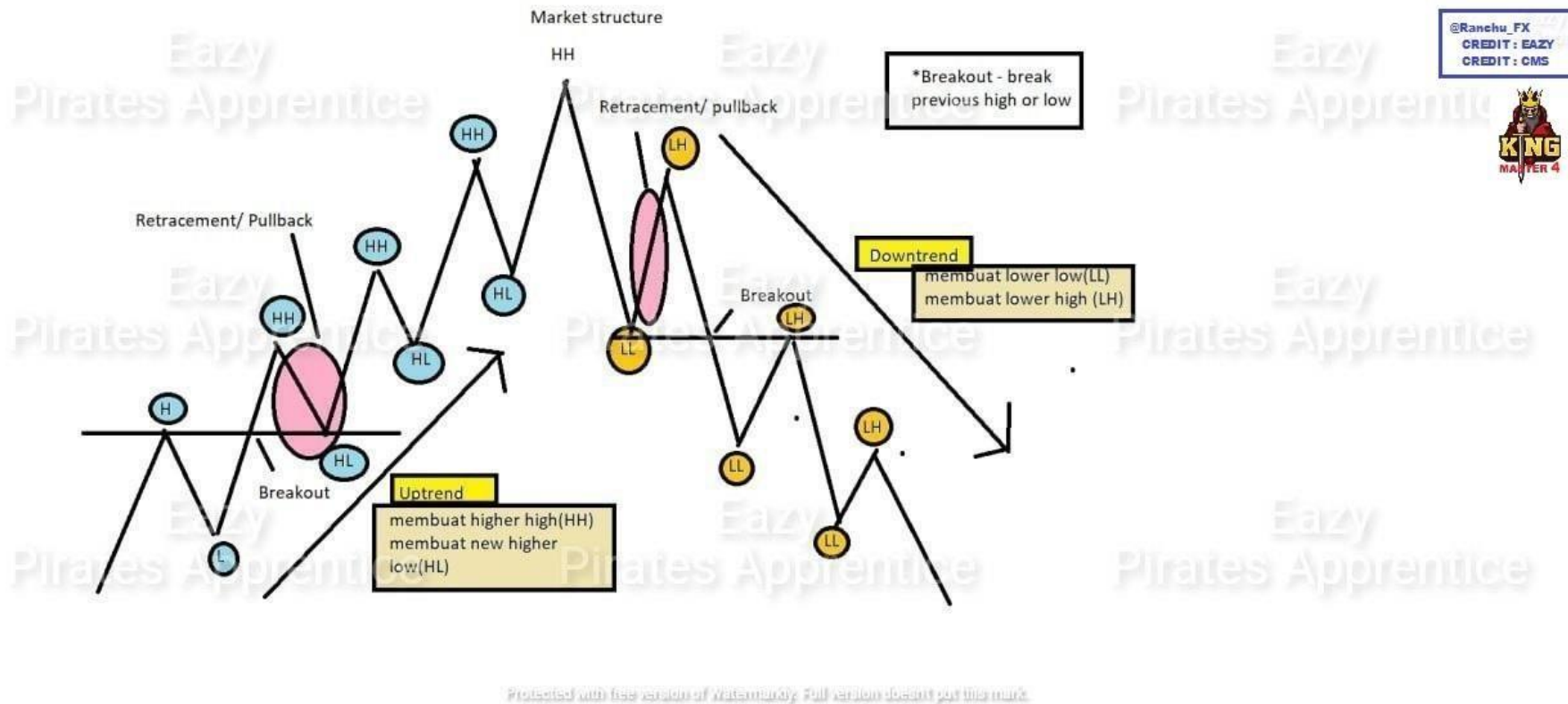


## Demand -> Supply



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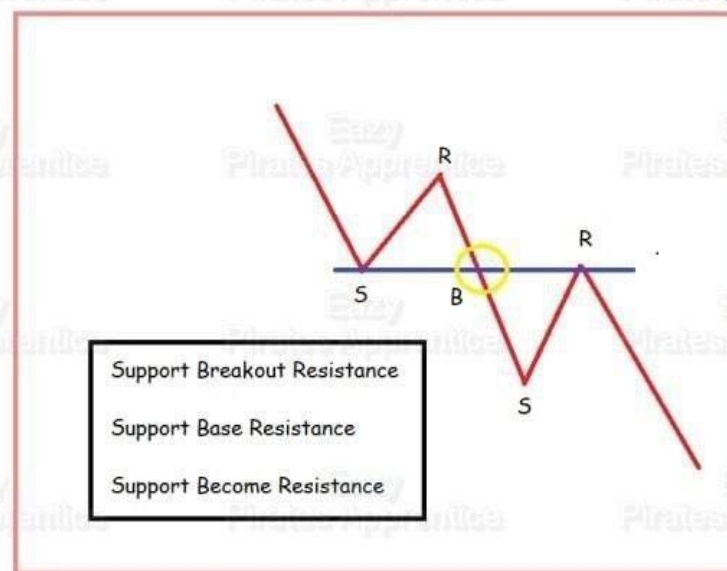
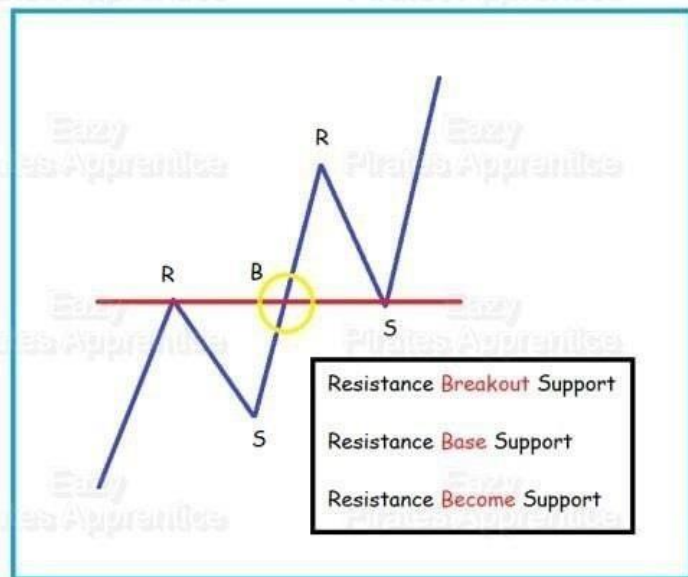




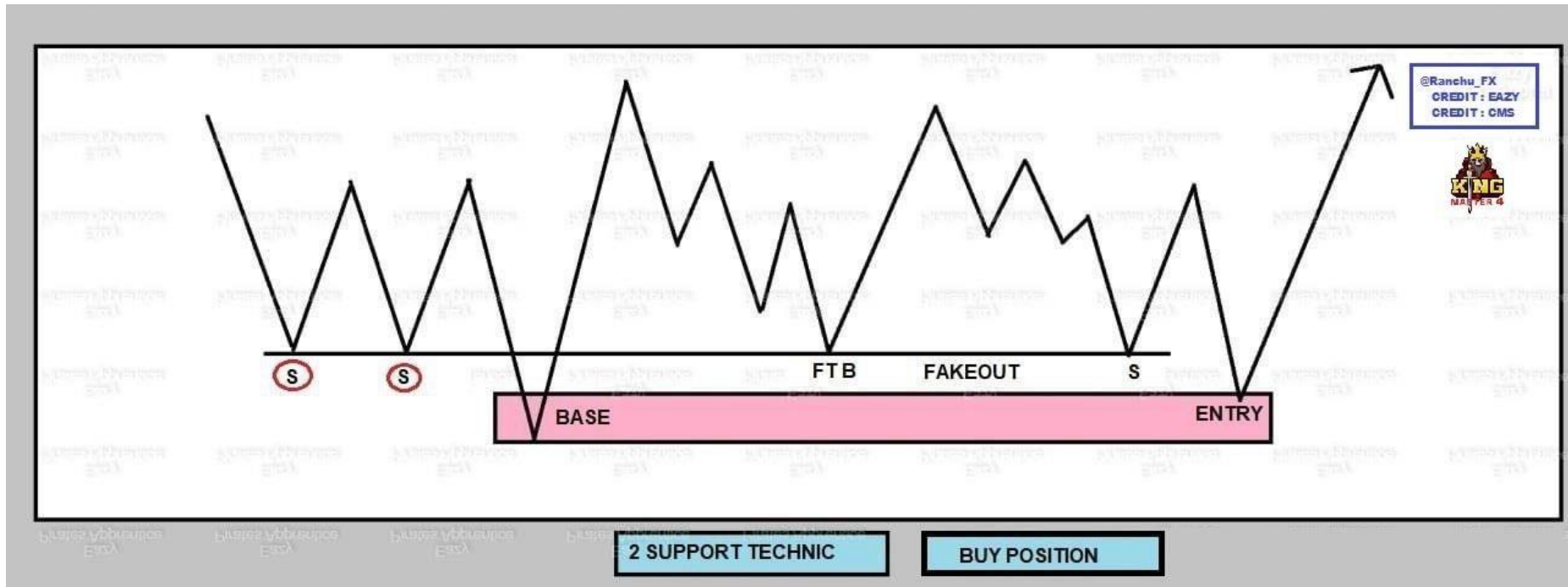
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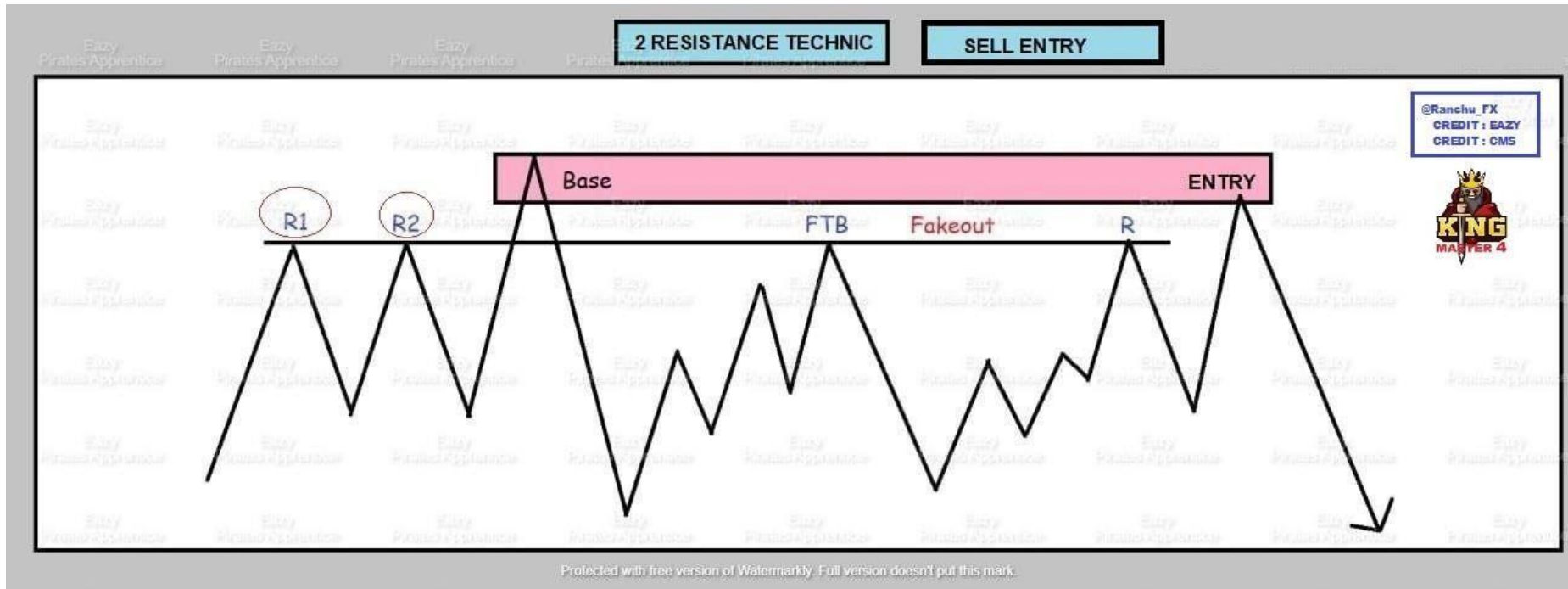


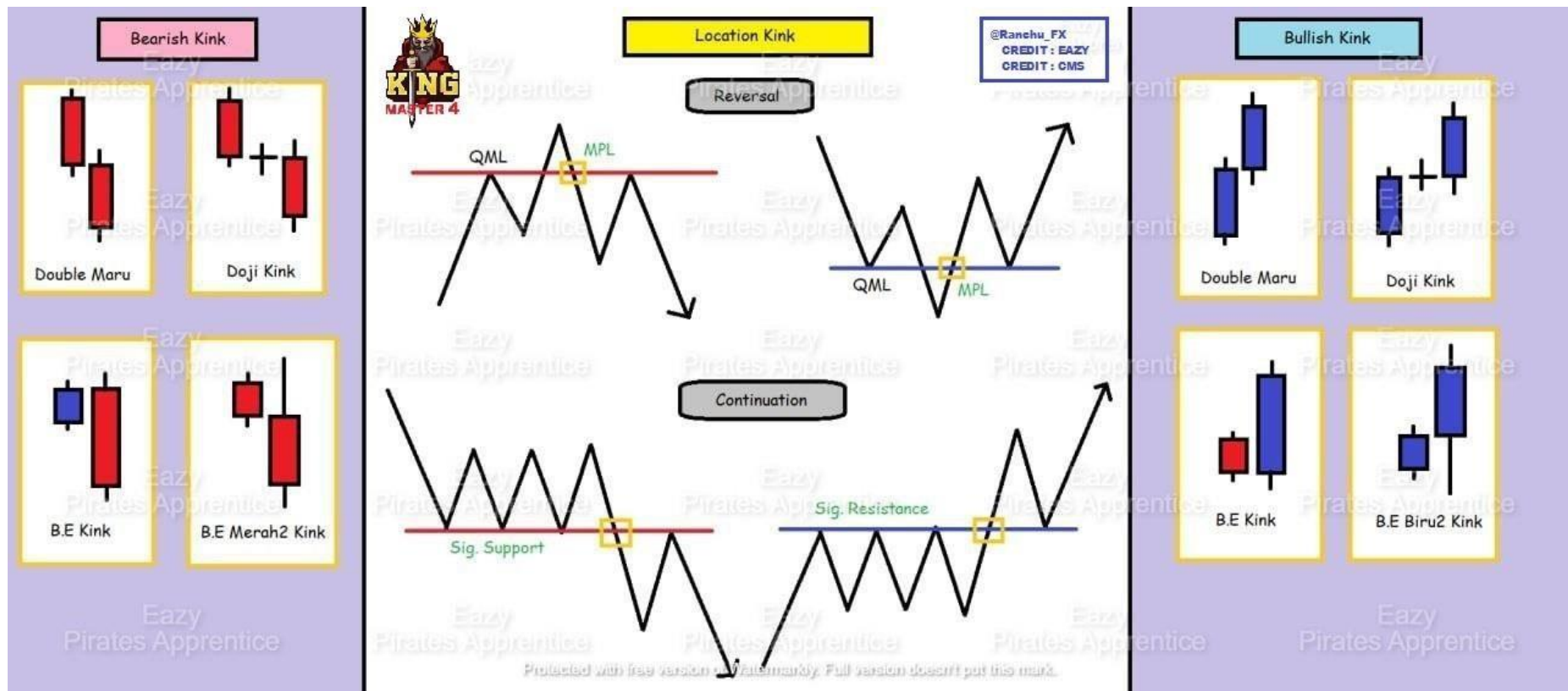
# Role Reversal Phenomena

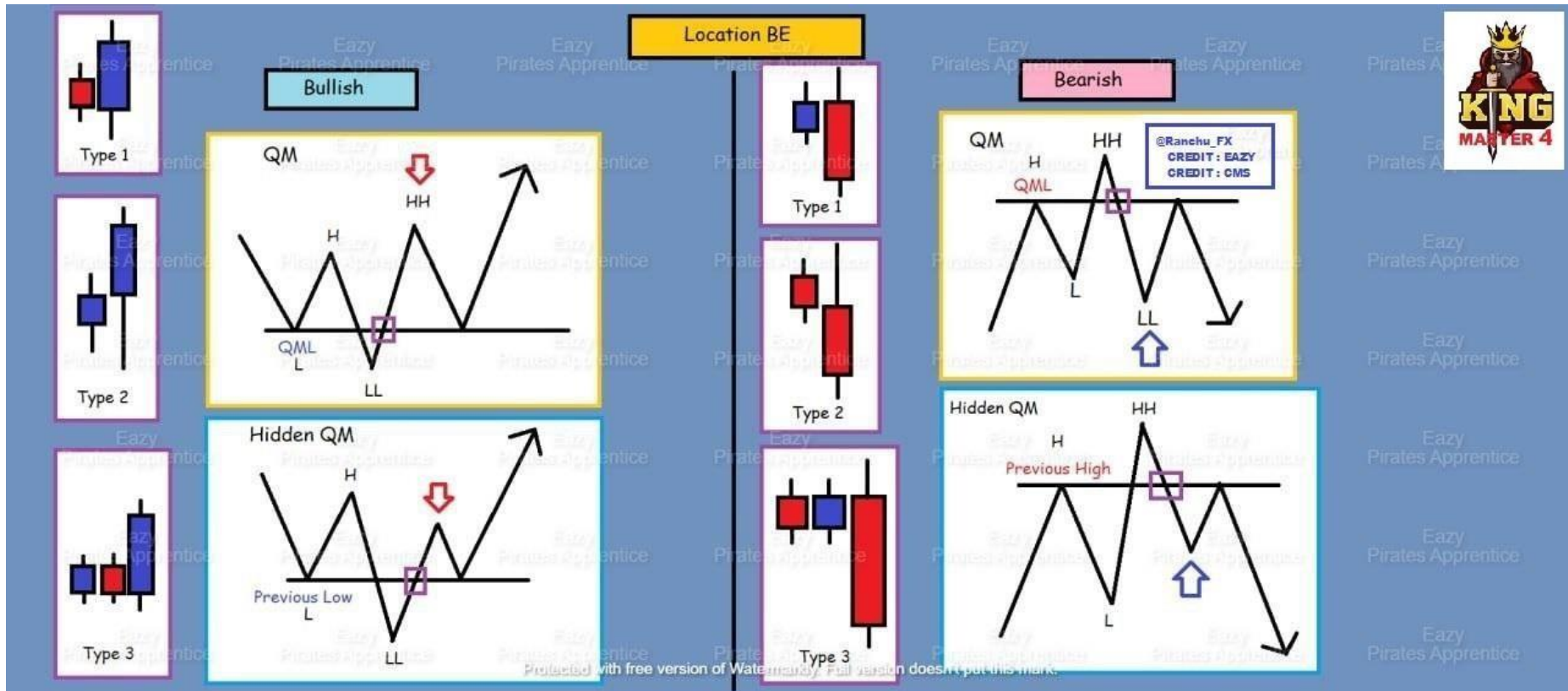


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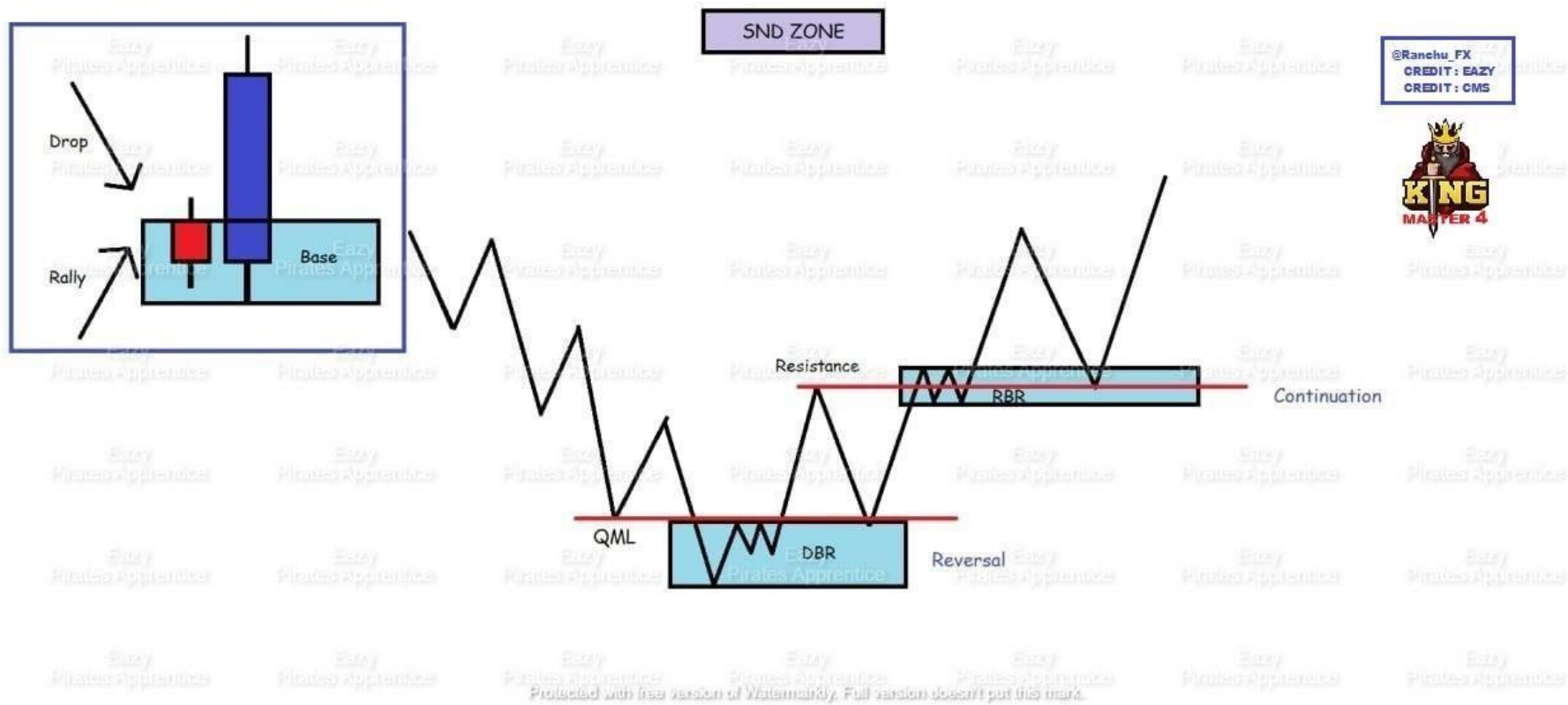








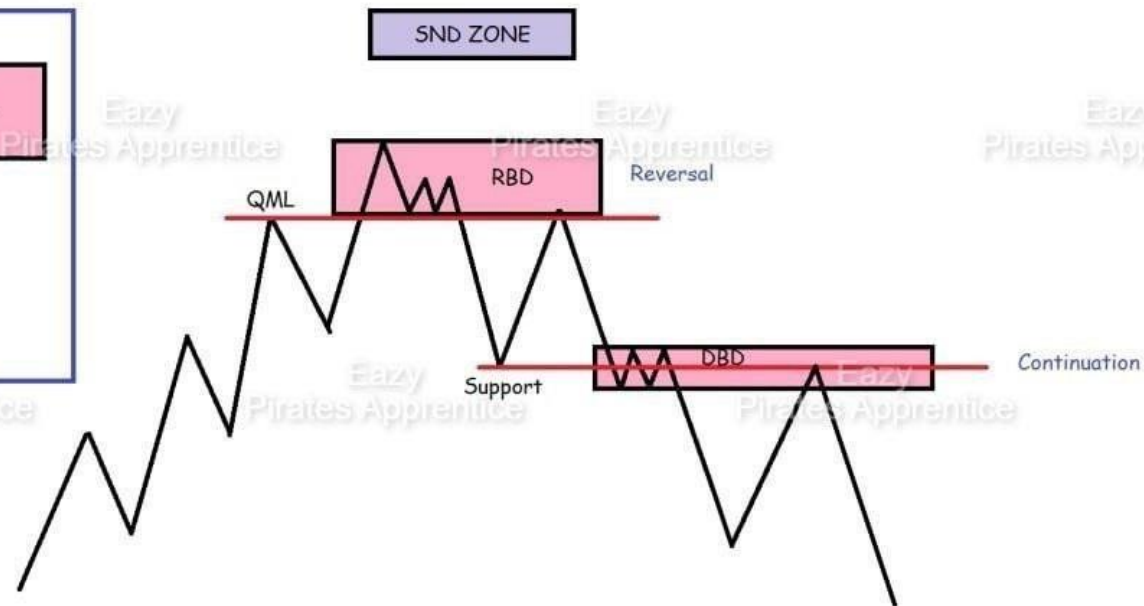
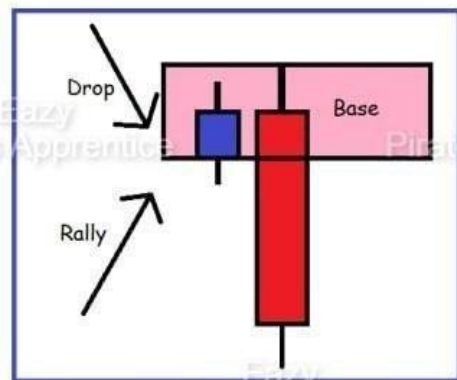




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## QMTR KING ( BUY )

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### QMTR KING S.O.P.

1. FOLLOW TREND.
2. 2nd ENTRY.
3. DECISION POINT PRICE.  
( PRICE POSITION MAKE A NEW DECISION ).
4. FOLLOW THE PRICE, RIDE THE WAVE
5. OCCURS AT THE KEY LEVEL.

QMTR  
QUASIMODO NOT RESPECT

1. Right Resistance ( Significant Key Level ).
2. Higher High ( H L HH LL ).
3. Left Resistance = Same Line At The Right Resistance.
4. King = Going Up , Going Down & FLY .
5. ENTRY BUY AT KING ZONE.
6. SL = NO.4 / NO.6



\*\*\* VALID, WHEN 1,3 & 4 IN THE SAME LINE\*\*\*

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## QMTR KING ( SELL )

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Credit : CMS

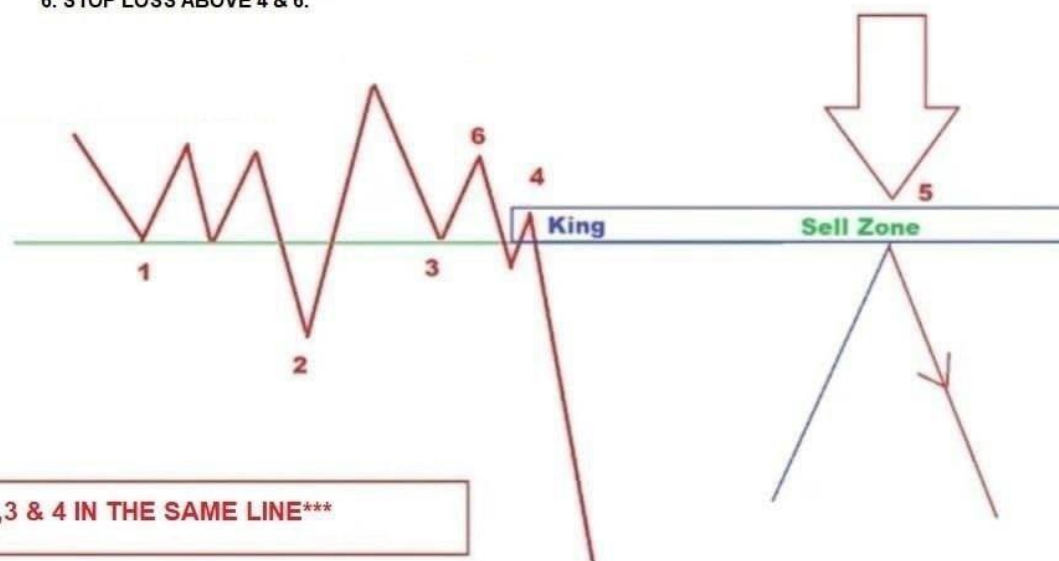


### QMTR KING S.O.P.

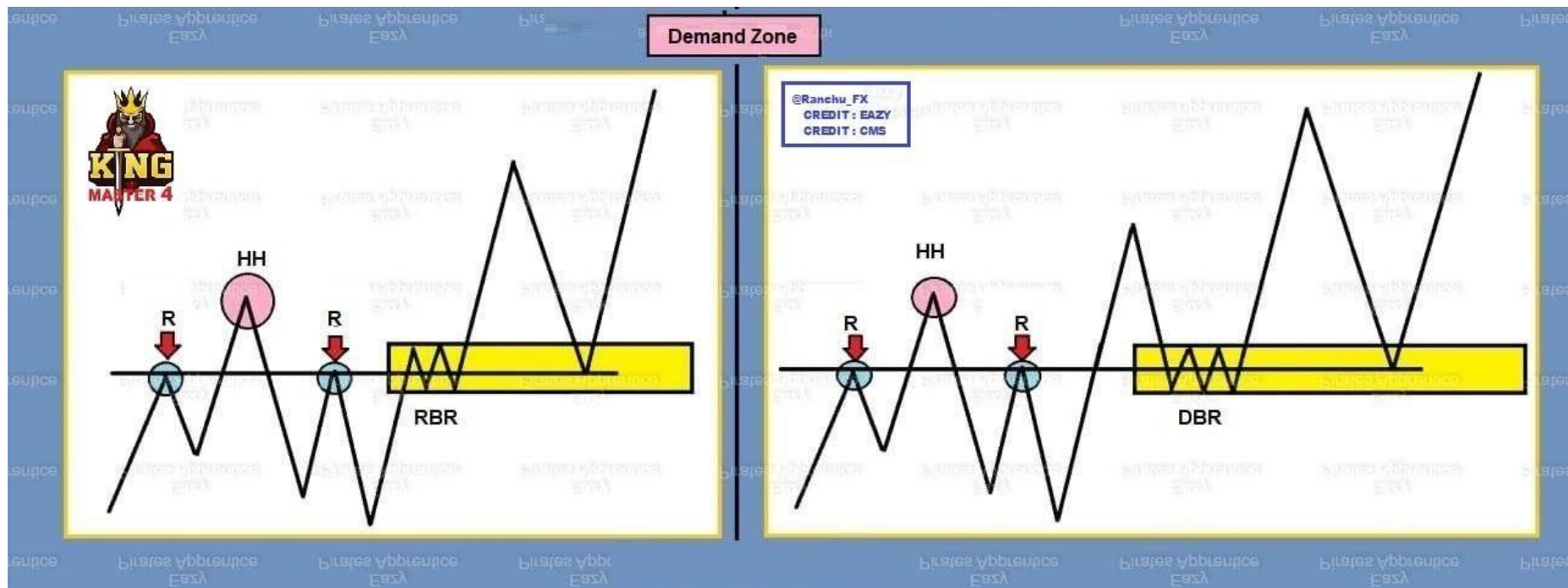
1. FOLLOW TREND.
2. 2nd ENTRY.
3. DECISION POINT PRICE.  
( PRICE POSITION MAKE A NEW DECISION ).
4. FOLLOW THE PRICE, RIDE THE WAVE
5. OCCURS AT THE KEY LEVEL.

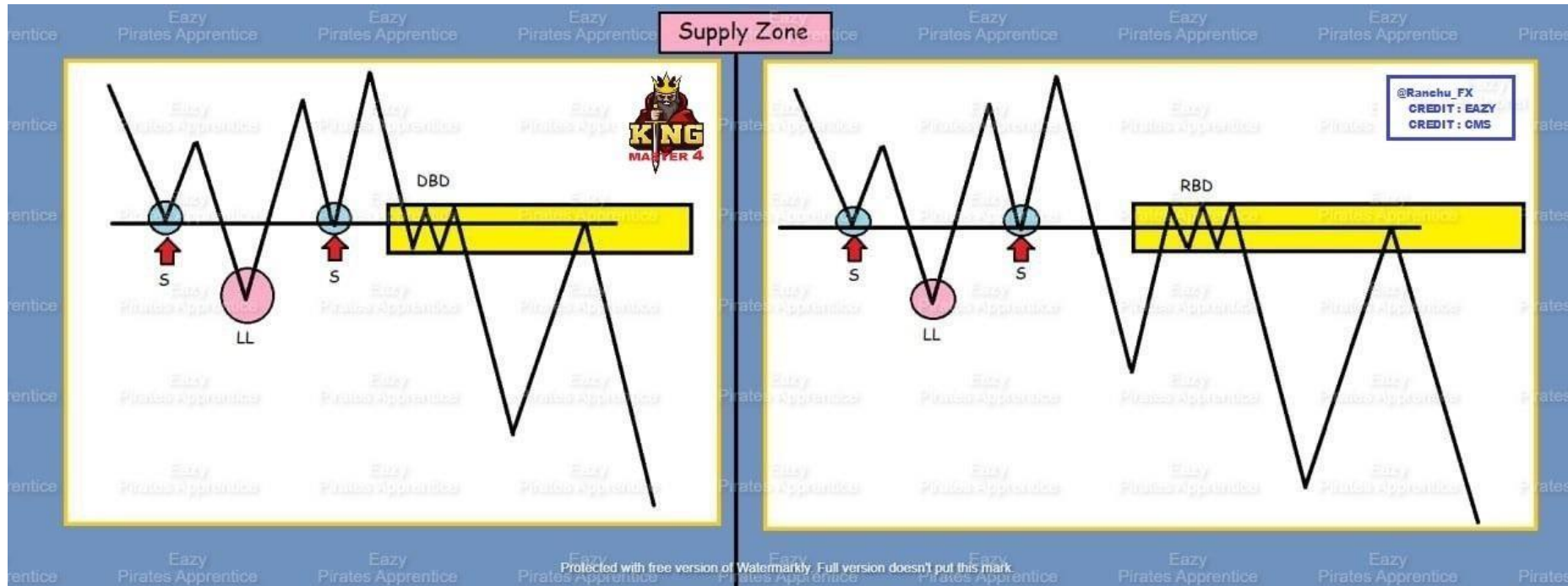
QMTR  
QUASIMODO NOT RESPECT

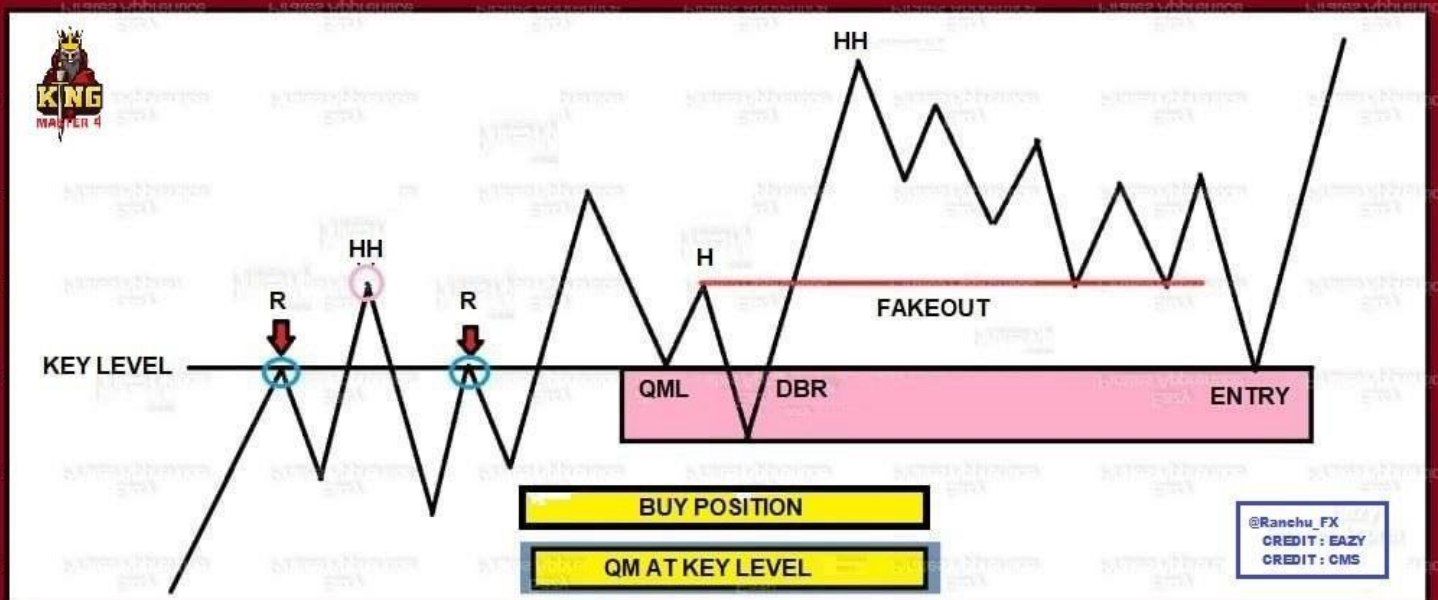
1. Left Support ( Significant Support or Key Level ).
2. Lower Low ( L H LL HH ).
3. Right Support = Same Line At The Left Support.
4. KING ( GOING DOWN, GOING UP & DROP )
5. ENTRY SELL AT KING ZONE.
6. STOP LOSS ABOVE 4 & 6.



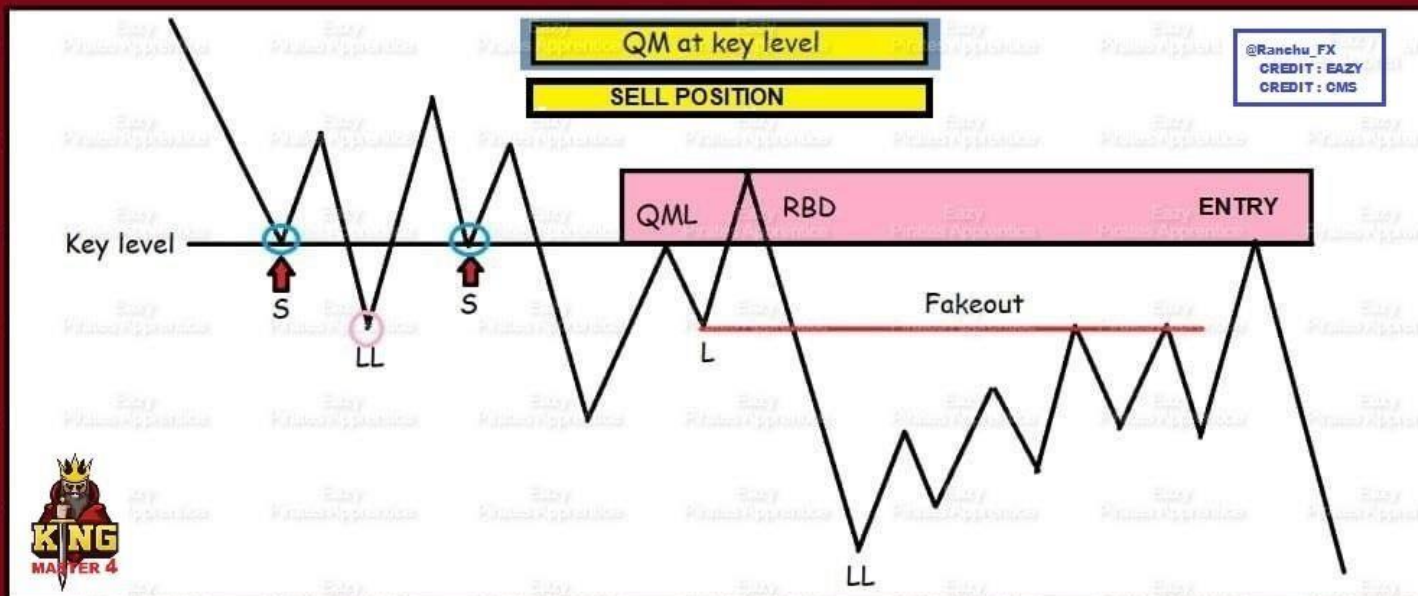
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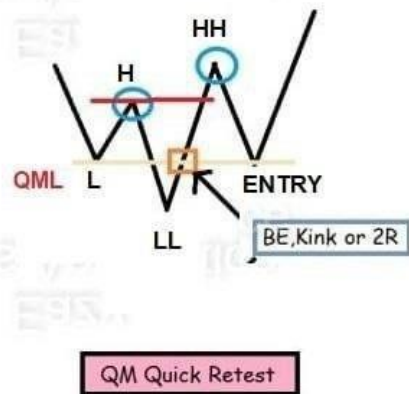












Highly volatile market conditions may require a more aggressive approach

#### Approach

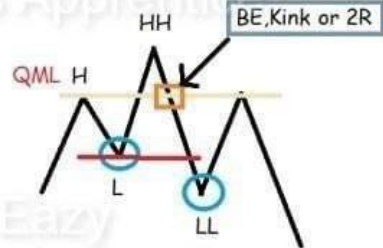
- \*Fakeout
- \*Compression
- \*CPLQ
- \*3 Drive
- \*Diamond

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CREDIT: CMS





QM Quick Retest



QM Late Retest

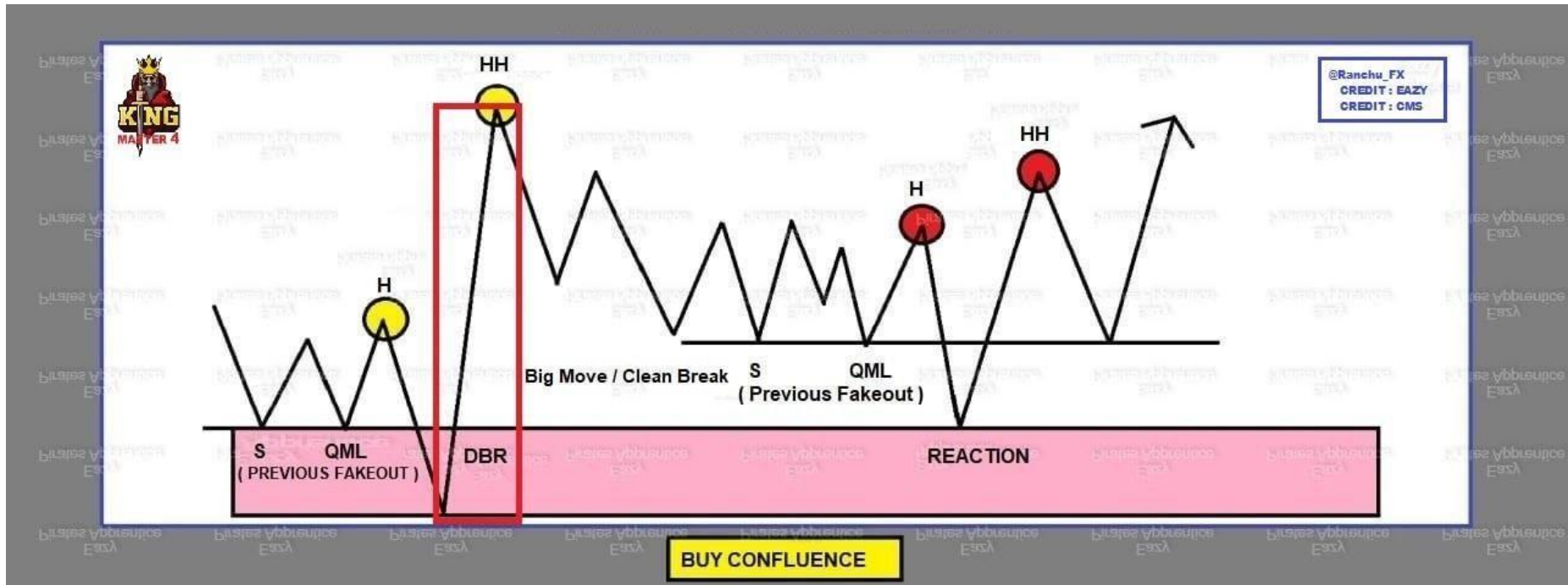


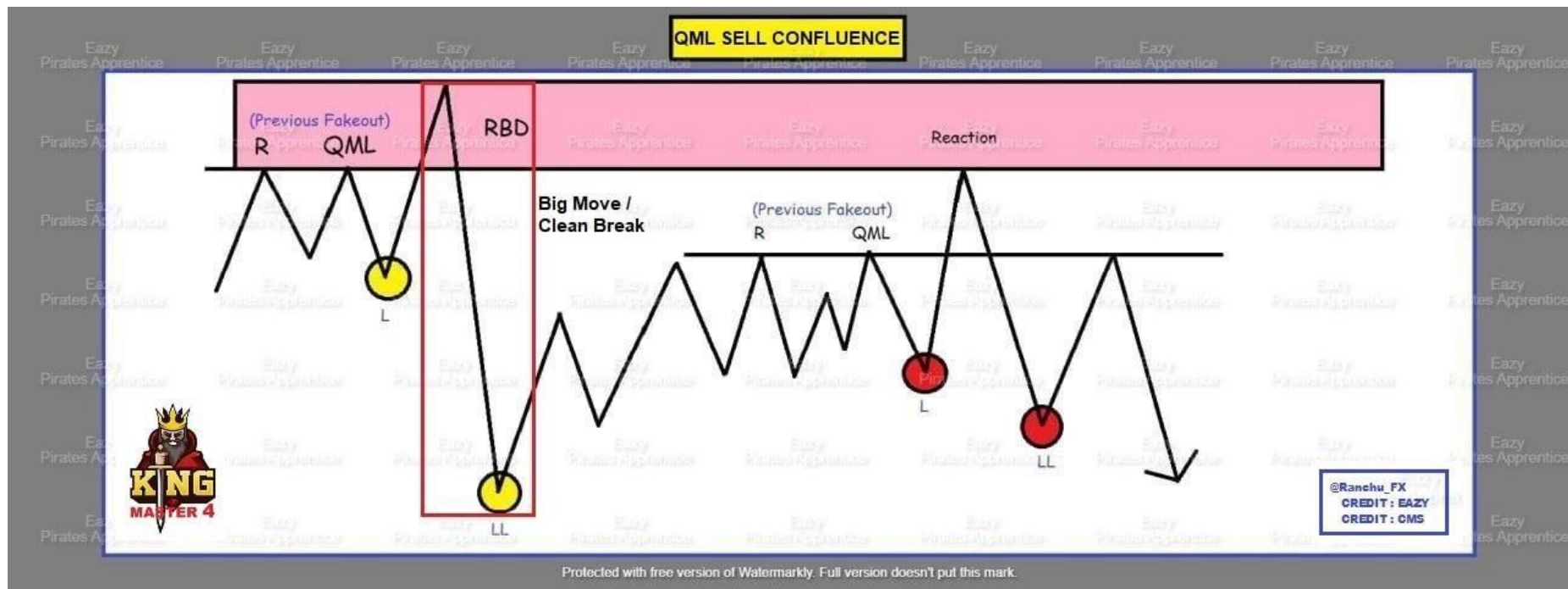
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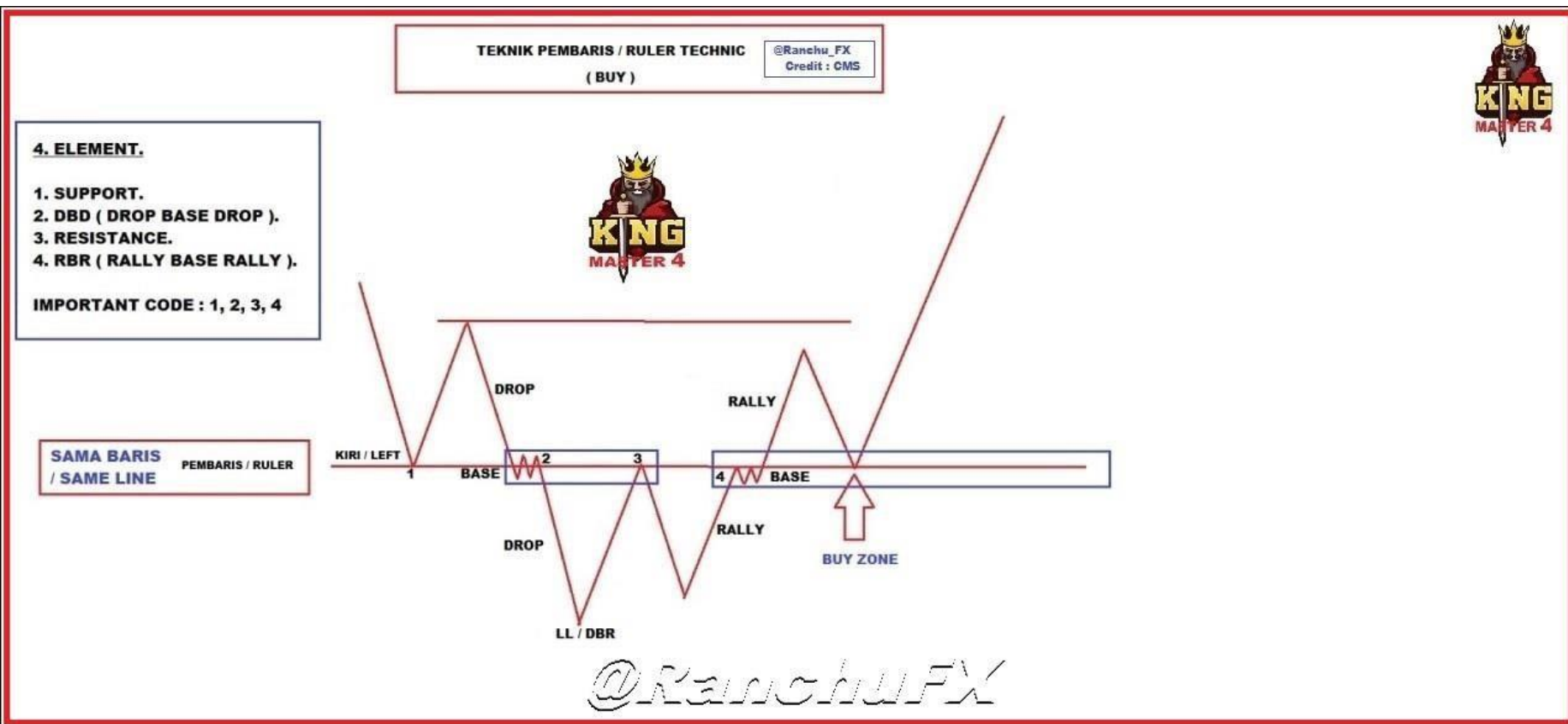
Approach

- \*Fakeout
- \*Compression
- \*CPLQ
- \*3 Drive
- \*Diamond

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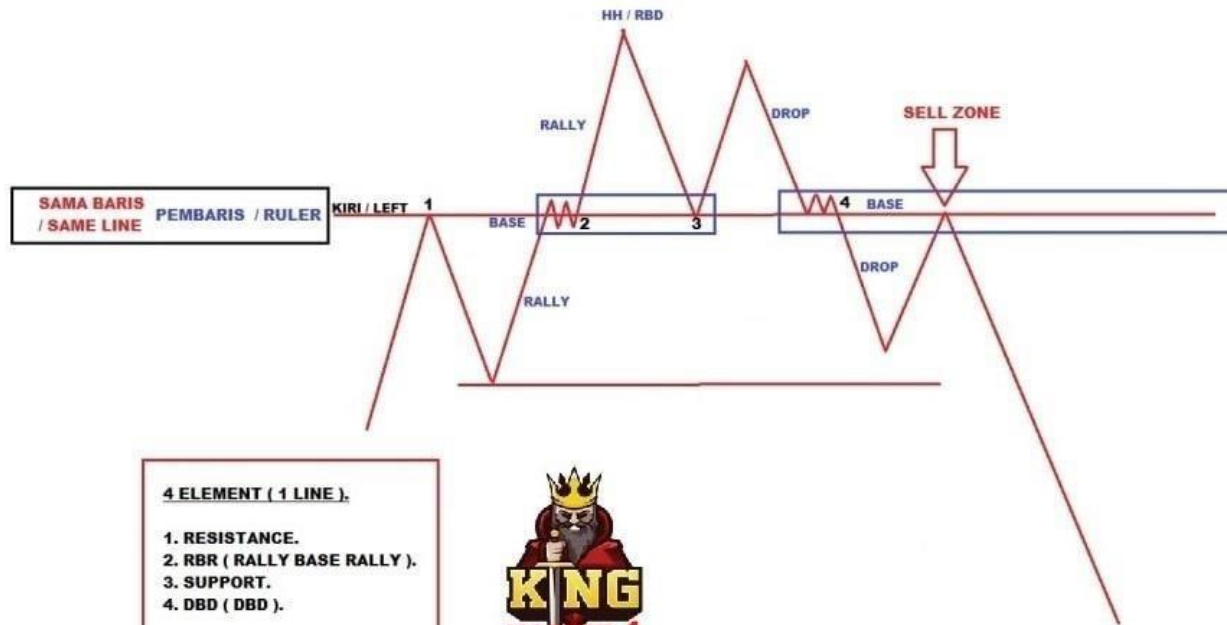






**TEKNIK PEMBARIS / RULER TECHNIC  
( SELL )**

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Credit : CMS



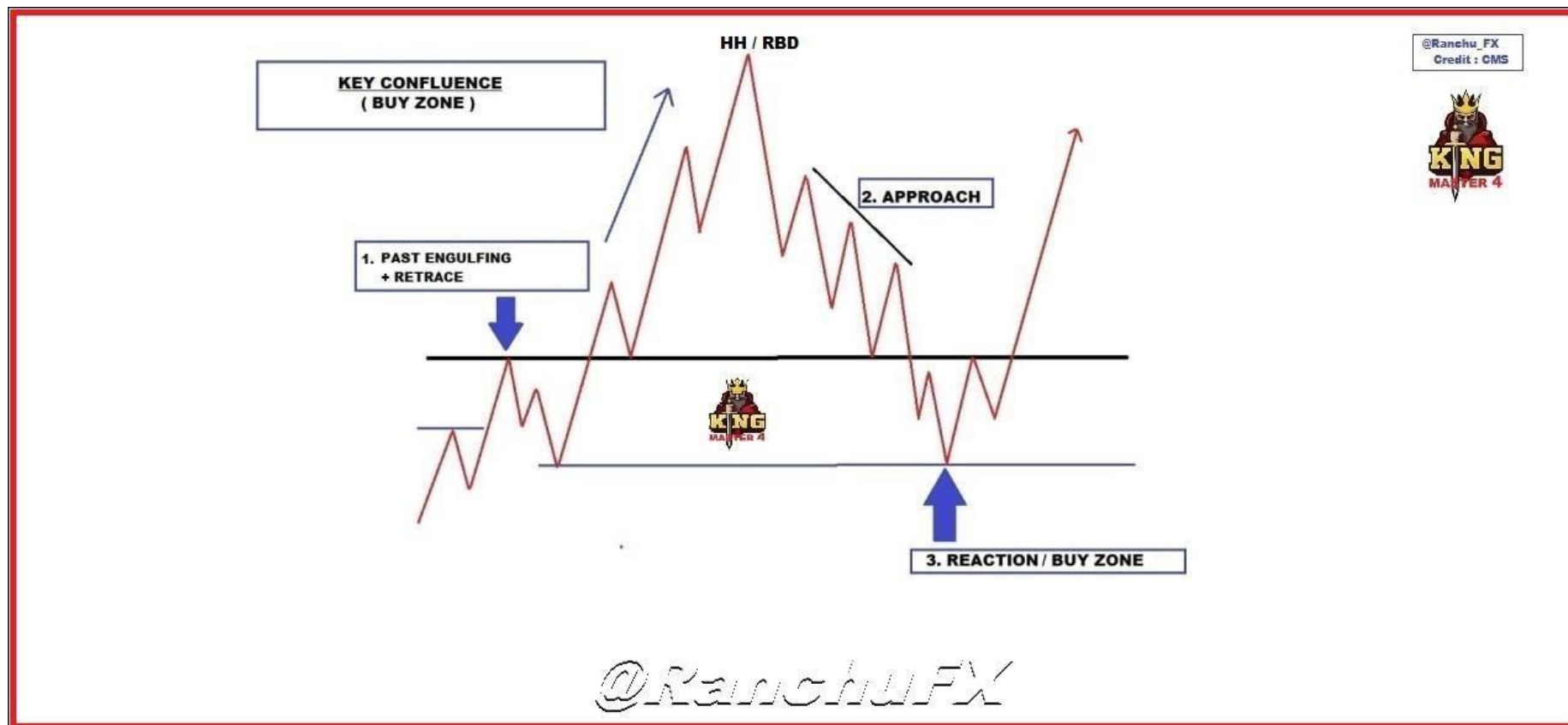
**4 ELEMENT ( 1 LINE ).**

1. RESISTANCE.
2. RBR ( RALLY BASE RALLY ).
3. SUPPORT.
4. DBD ( DBD ).

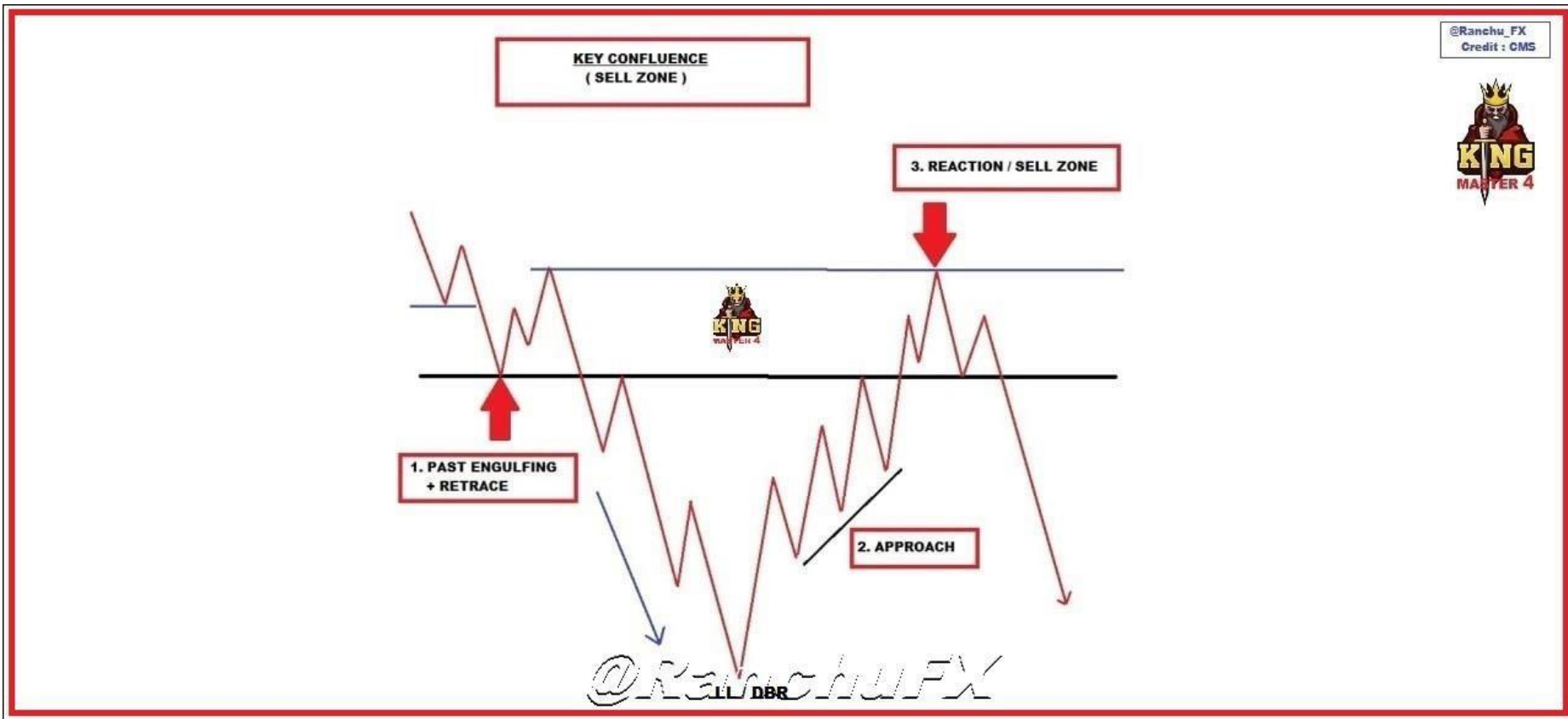
IMPORTANT CODE : 1,2,3,4

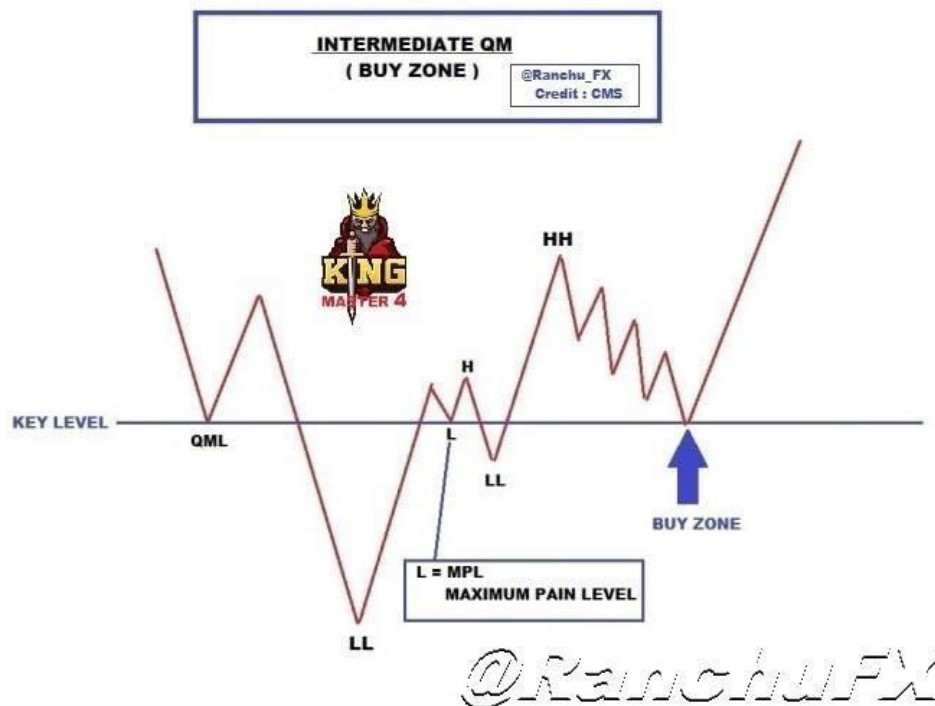


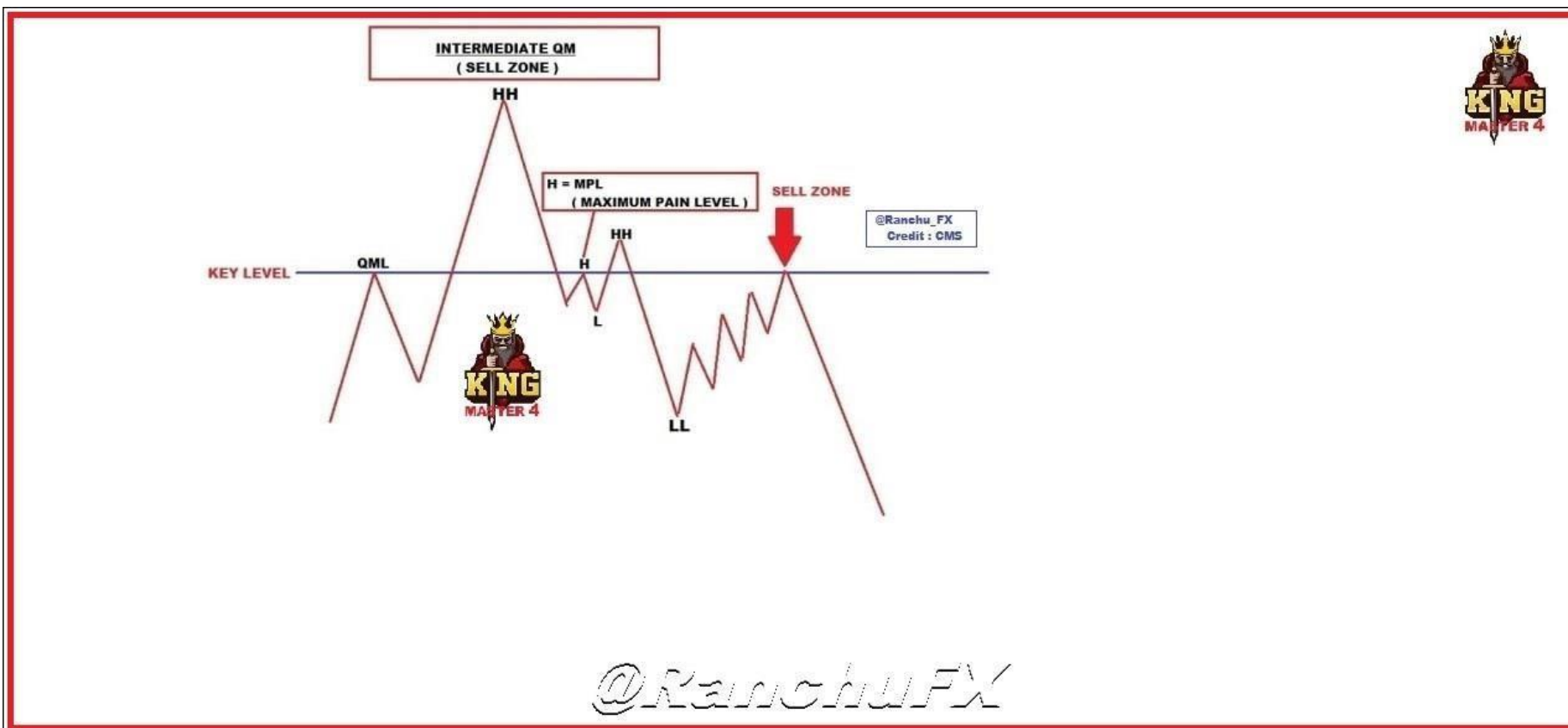
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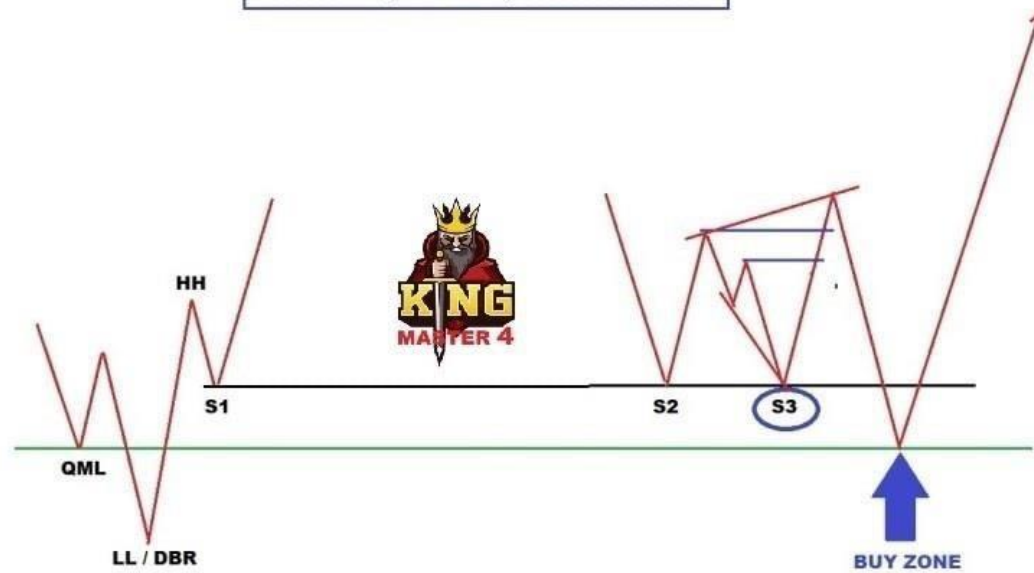




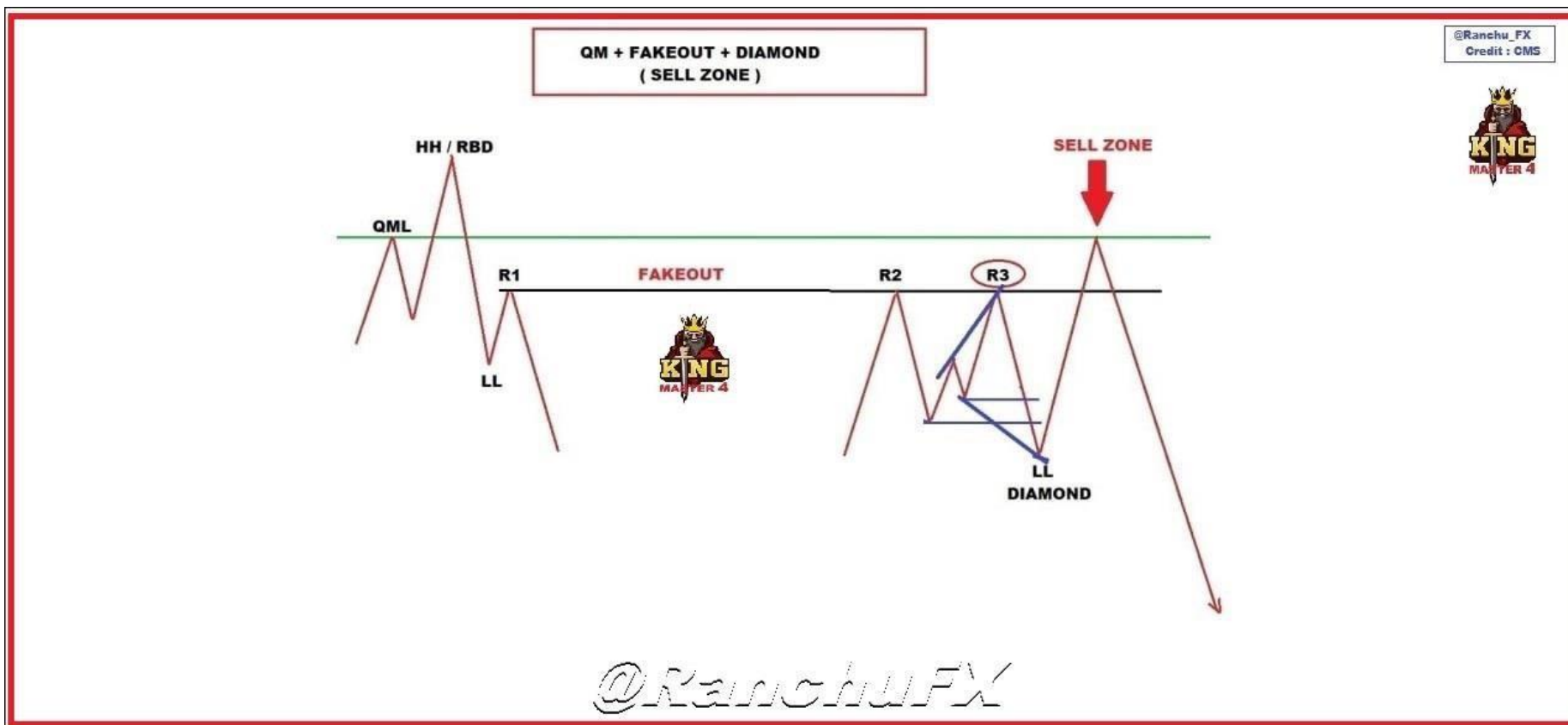
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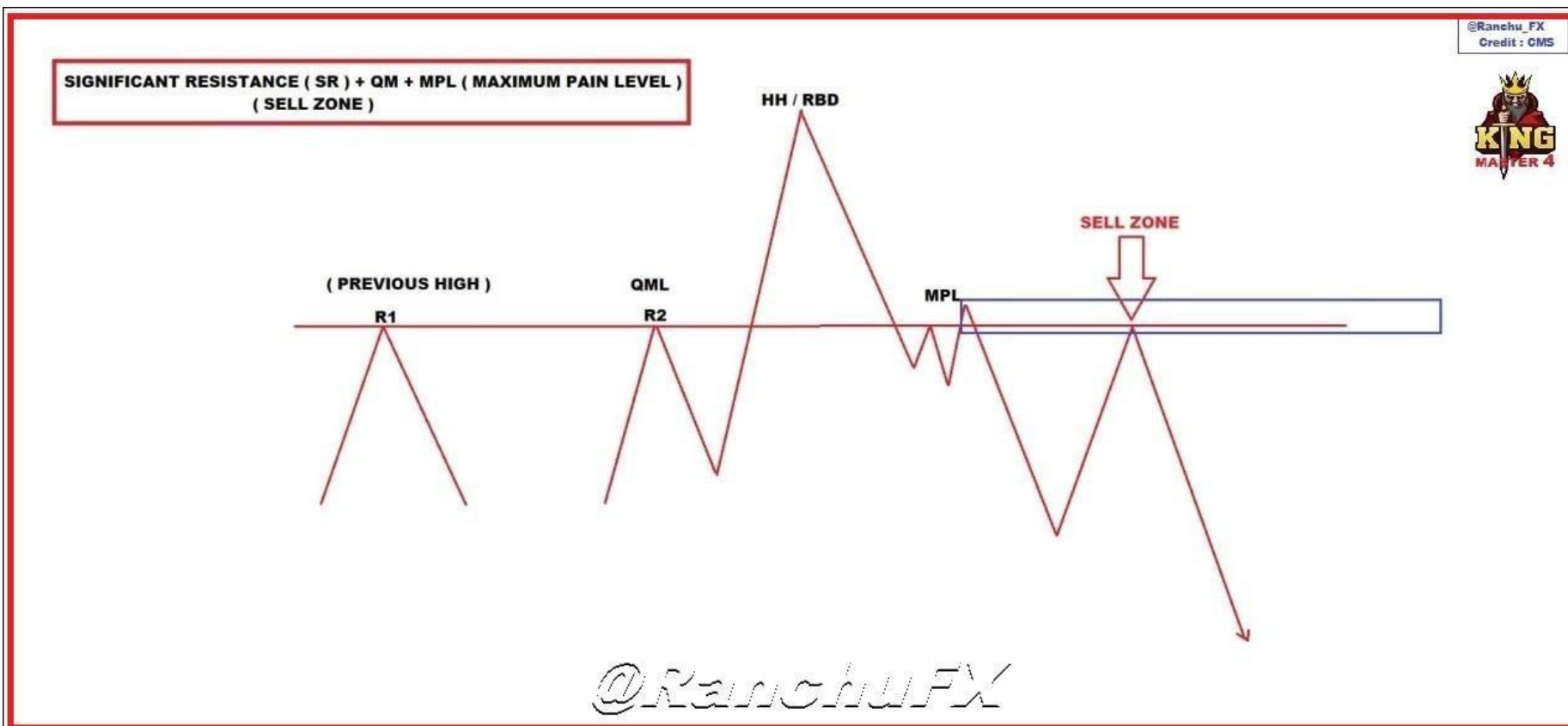
QM + FAKEOUT + DIAMOND  
( BUY ZONE )



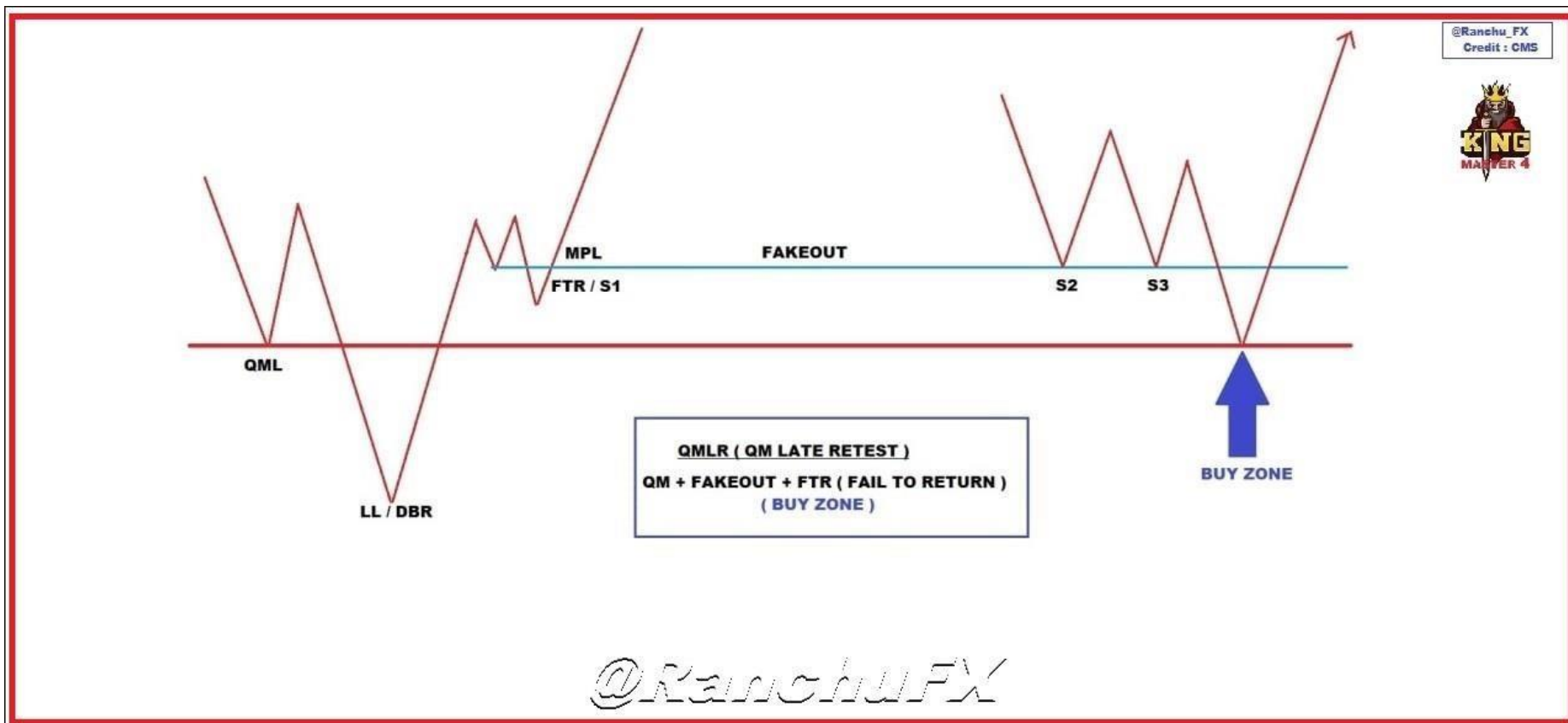
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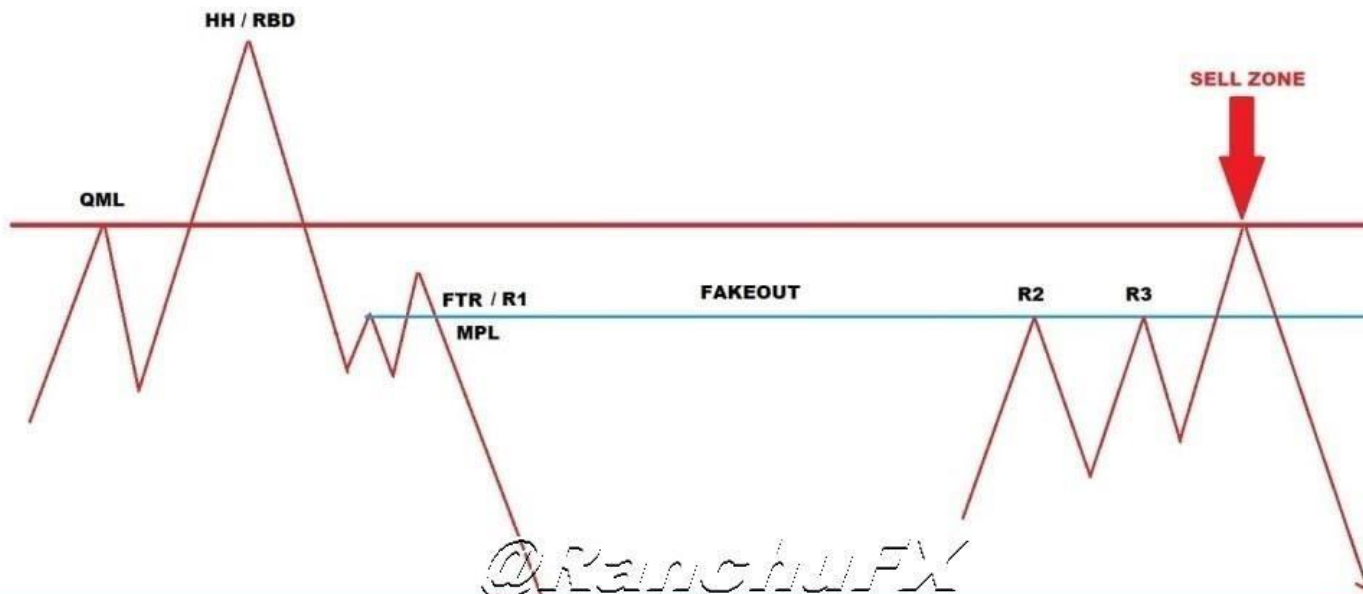


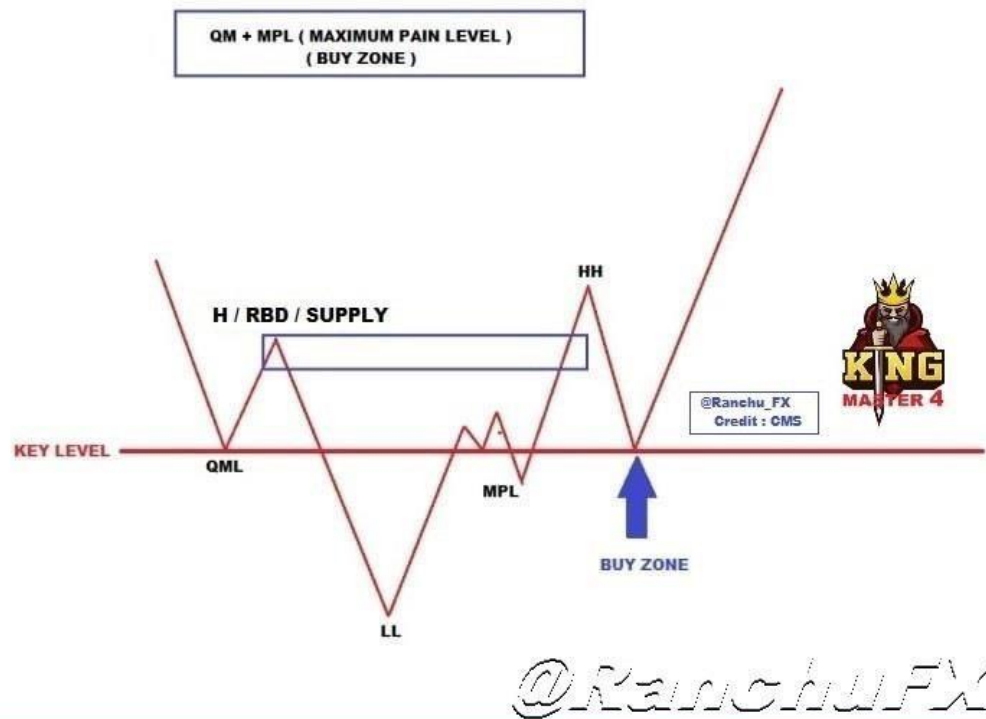


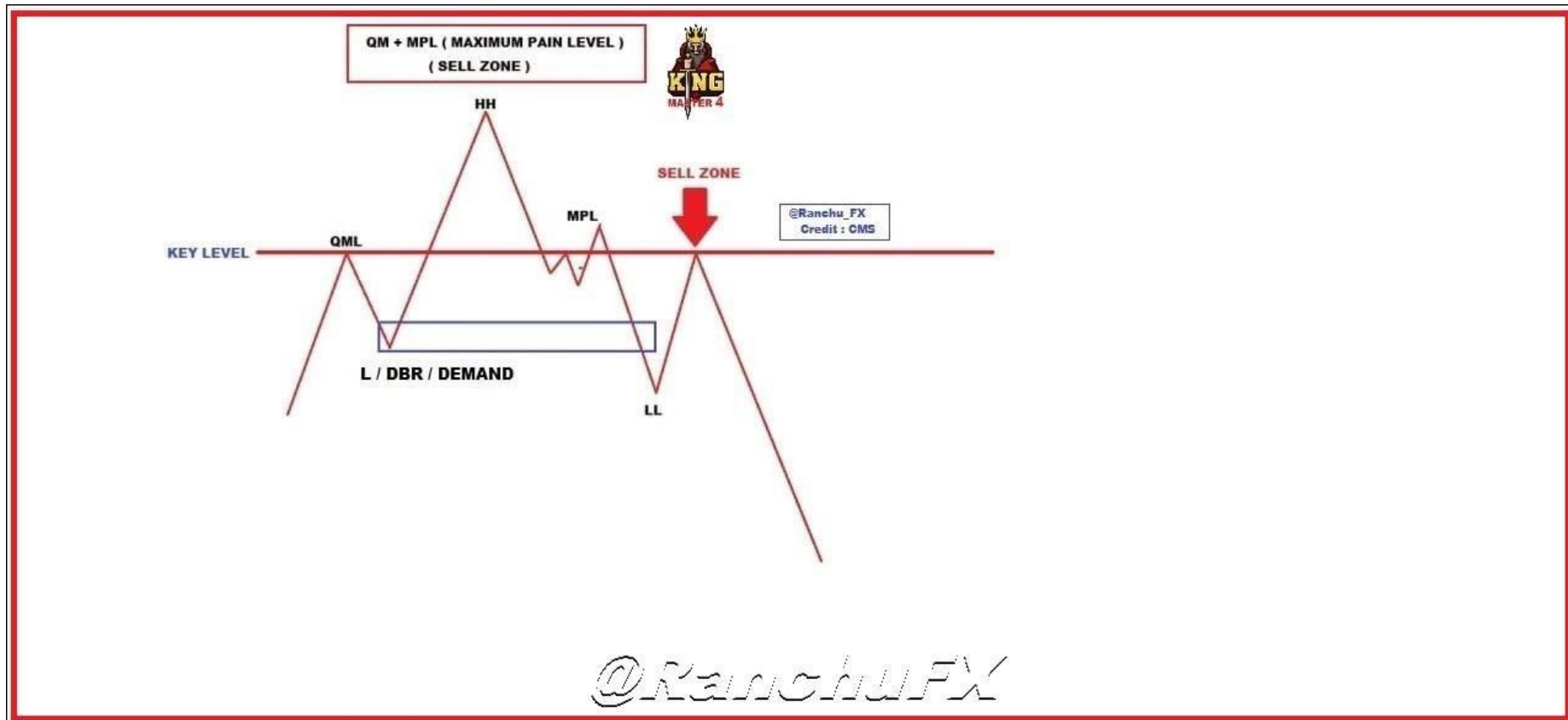
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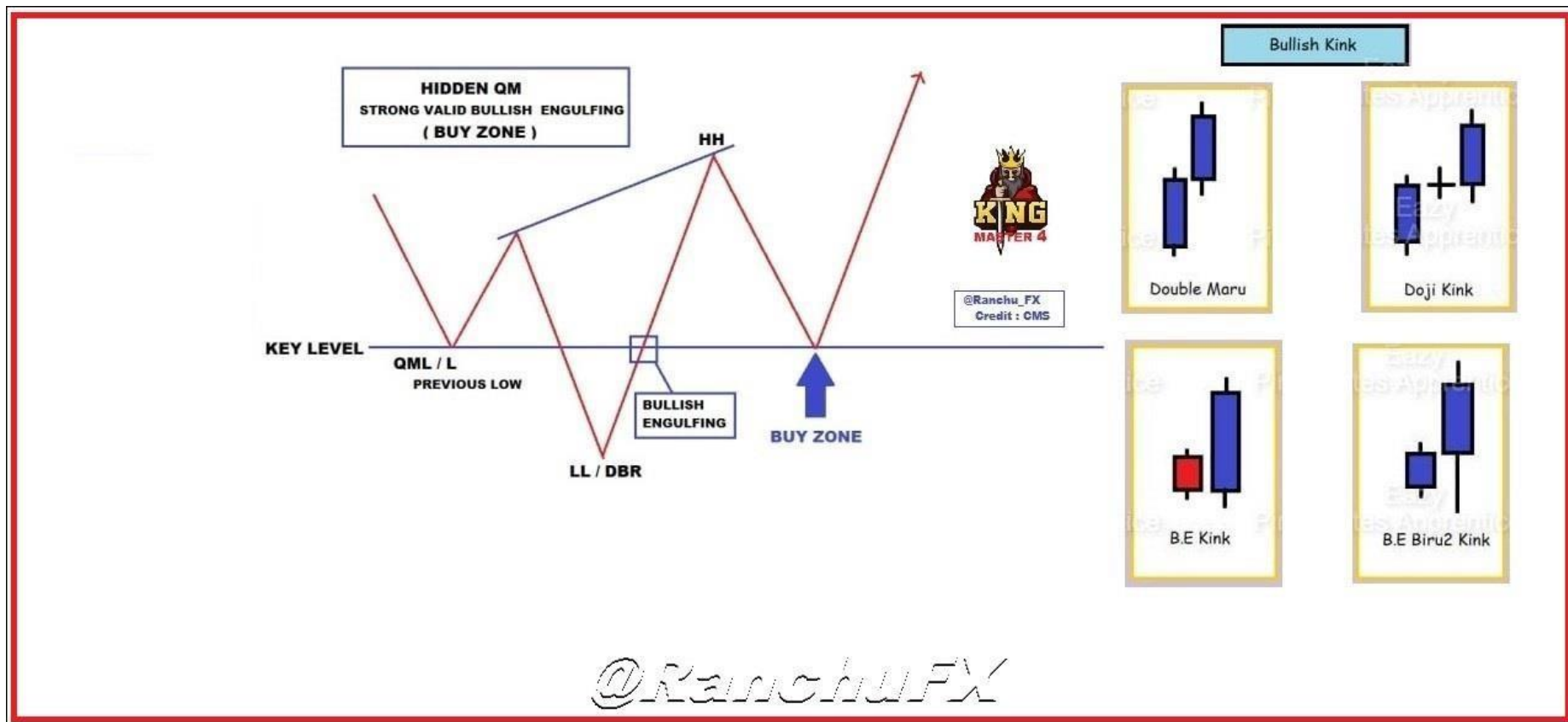


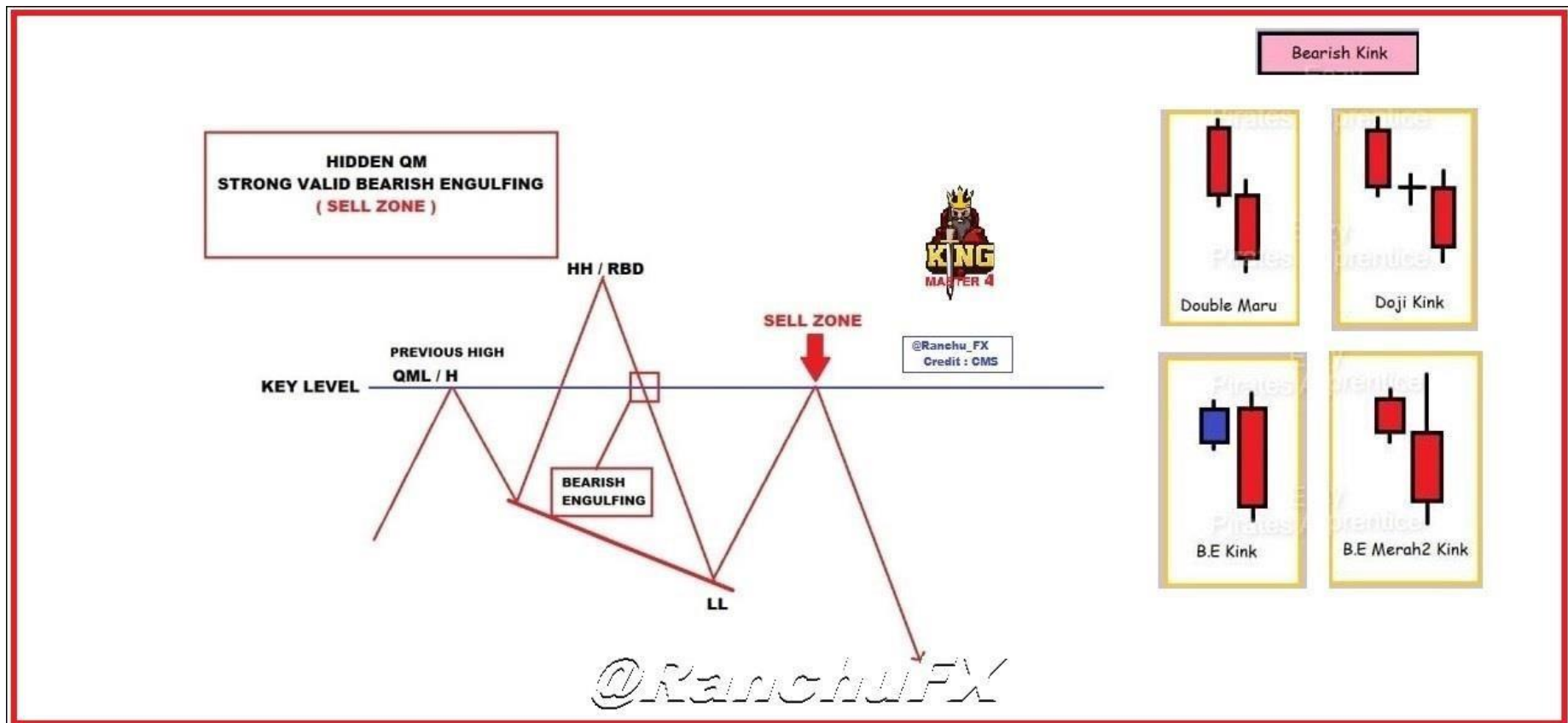
**QMLR ( QM LATE RETEST )**  
**QM + FAKEOUT + FTR ( FAIL TO RETURN )**  
**SELL ZONE**

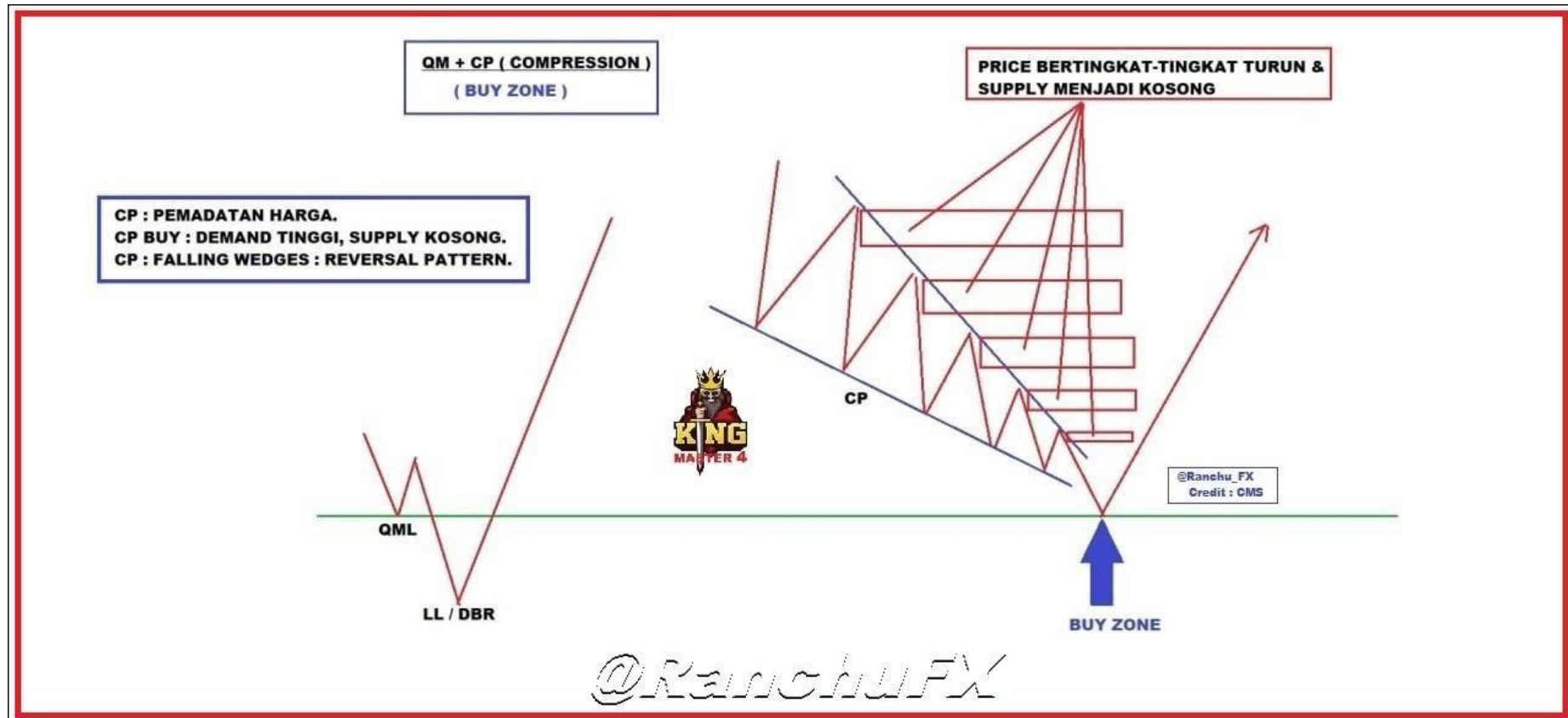




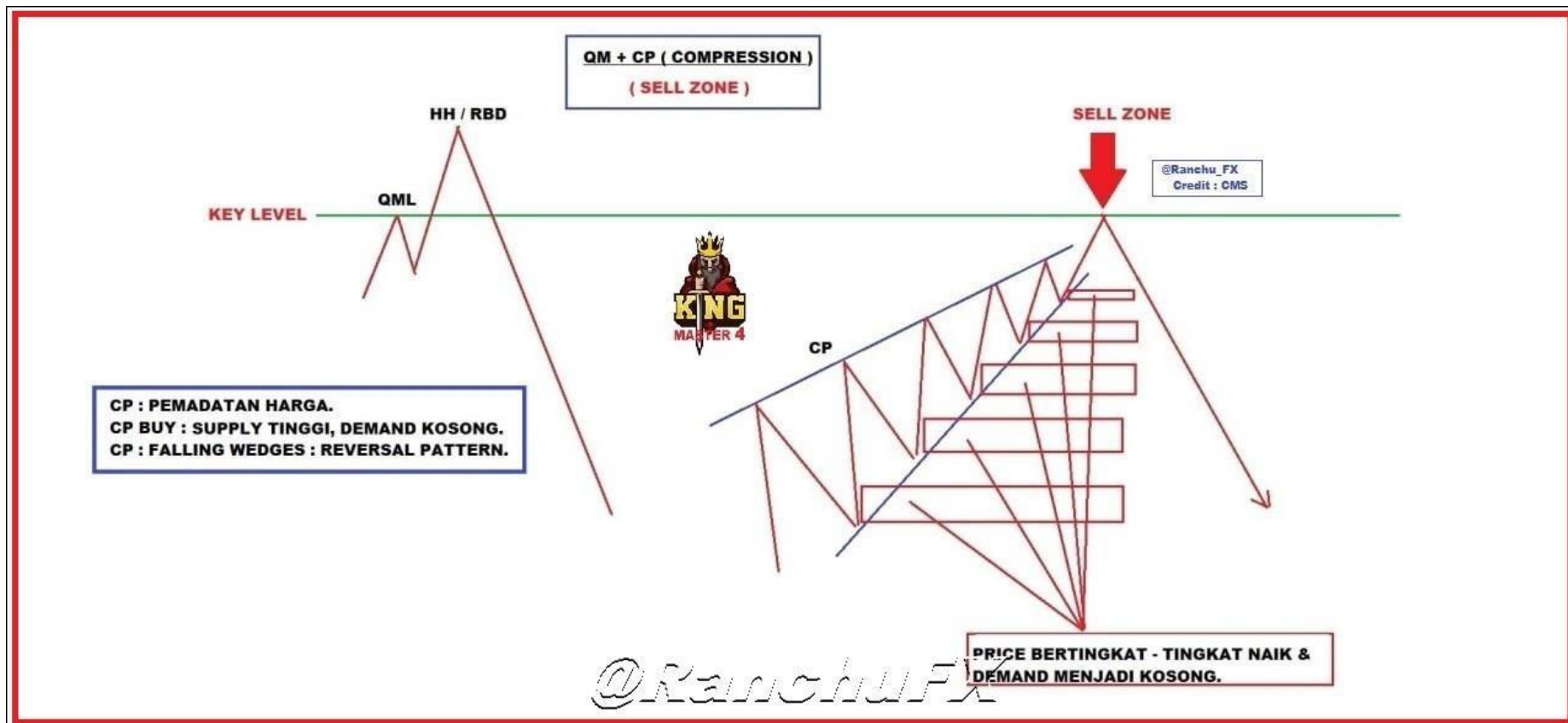


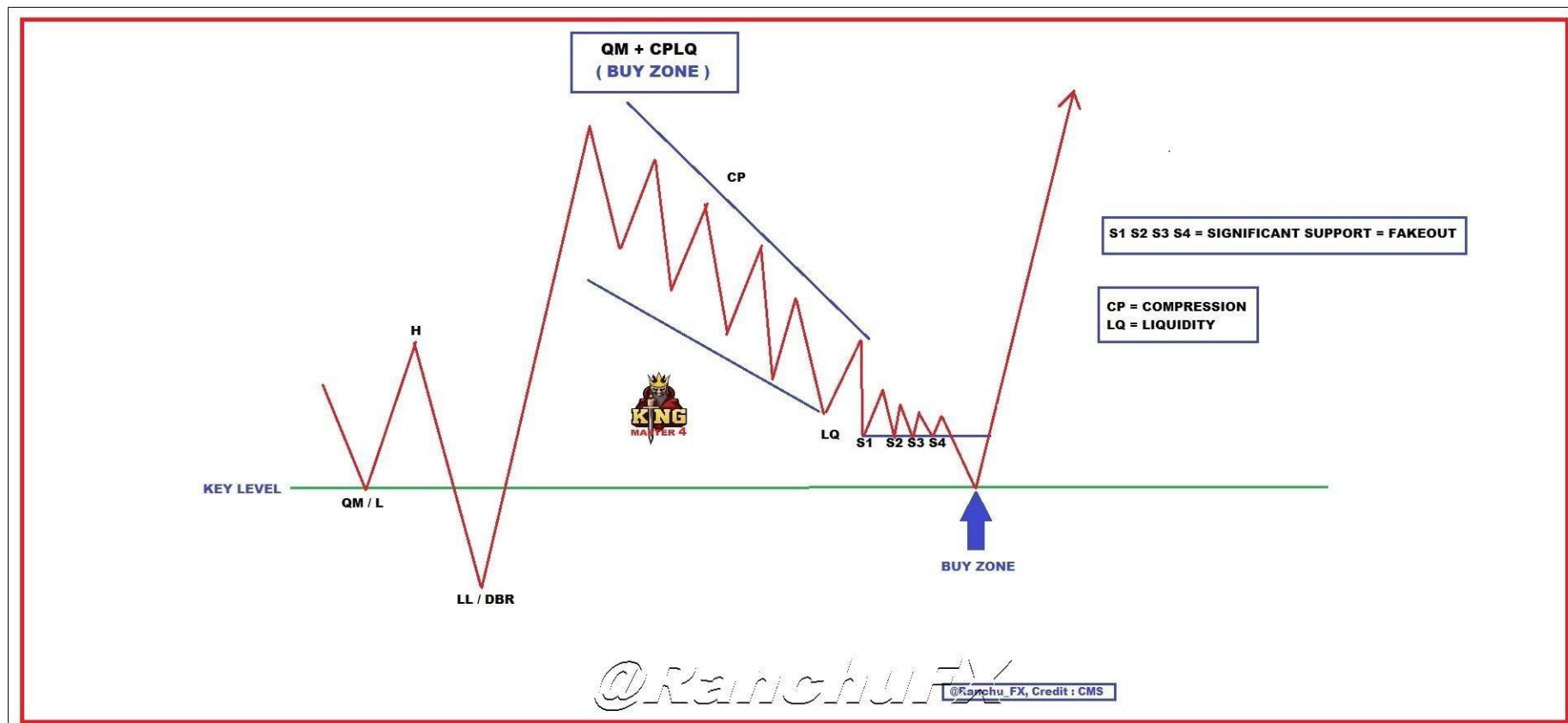


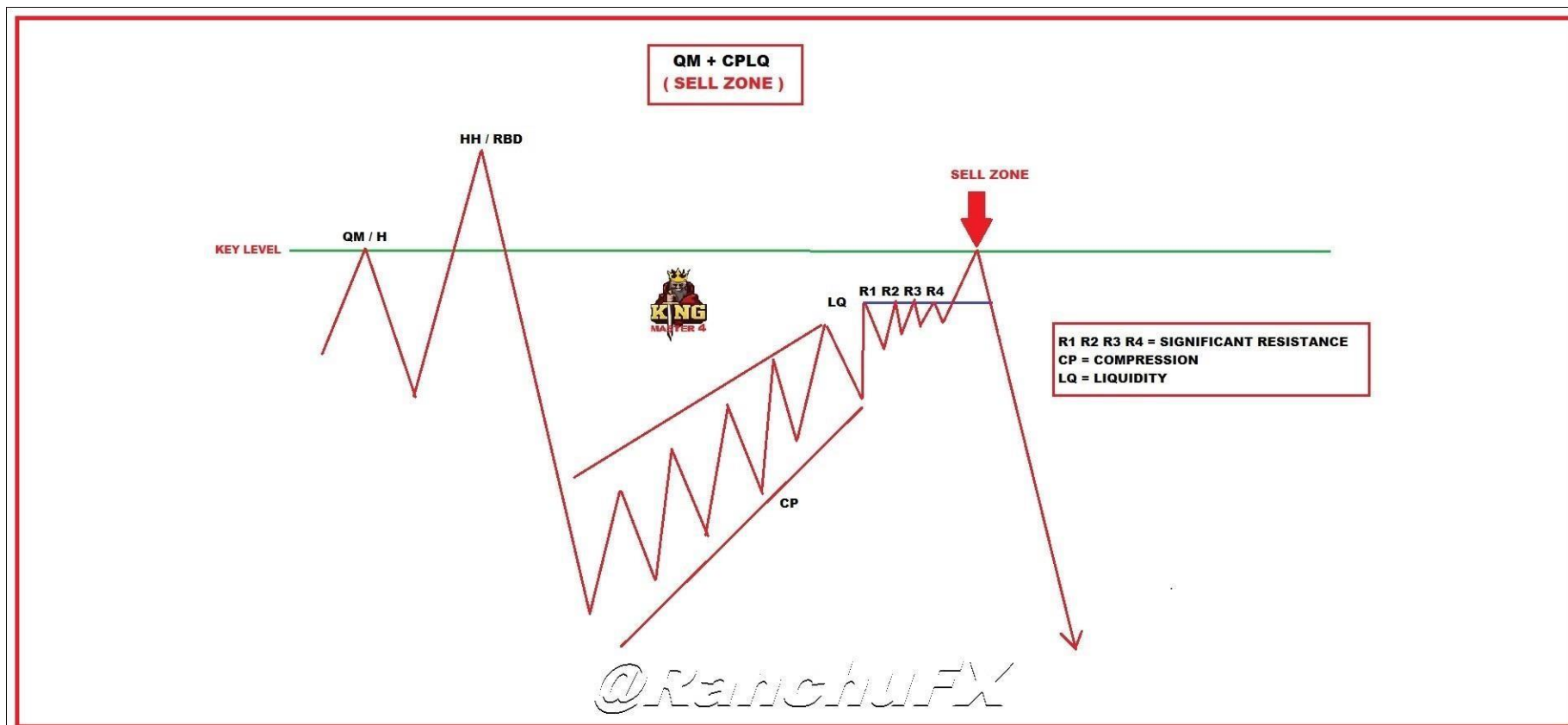




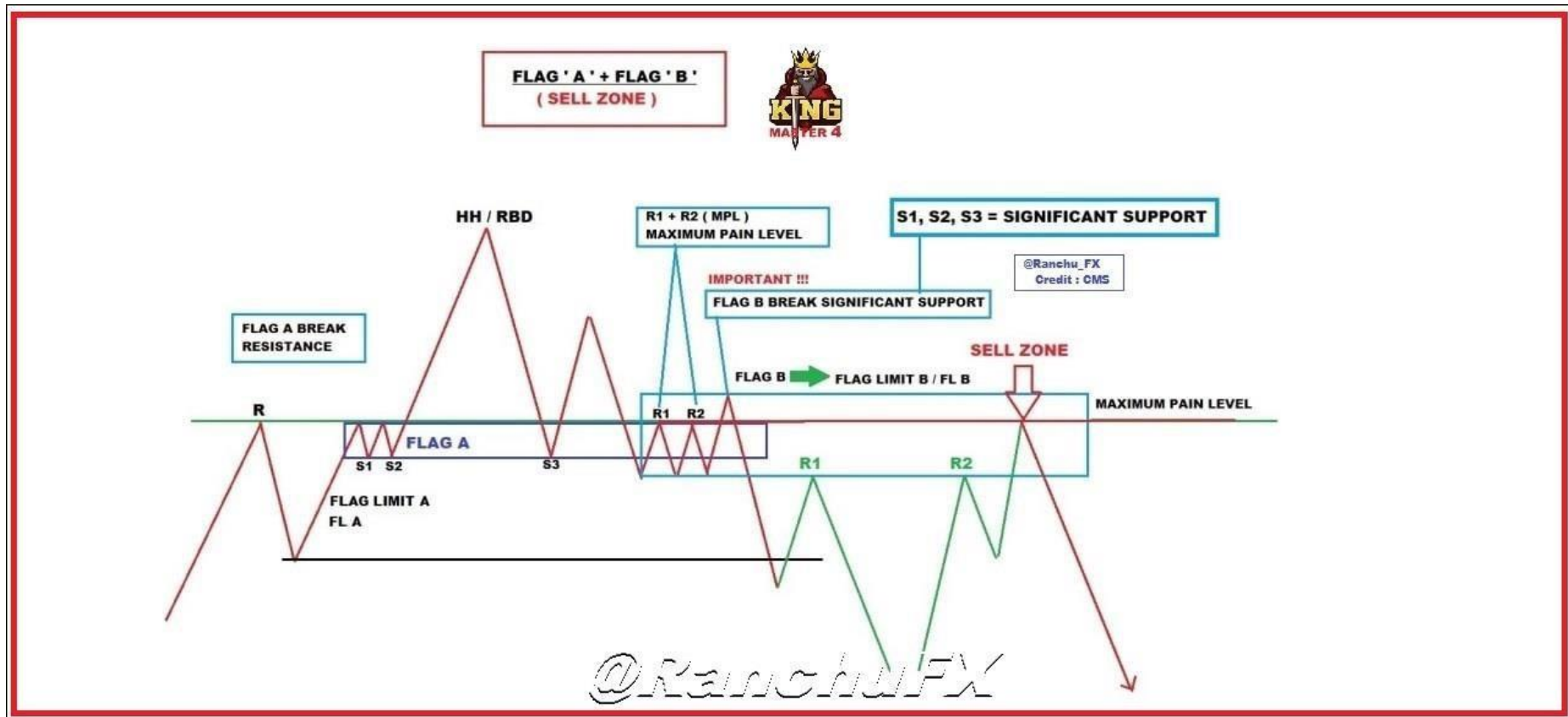


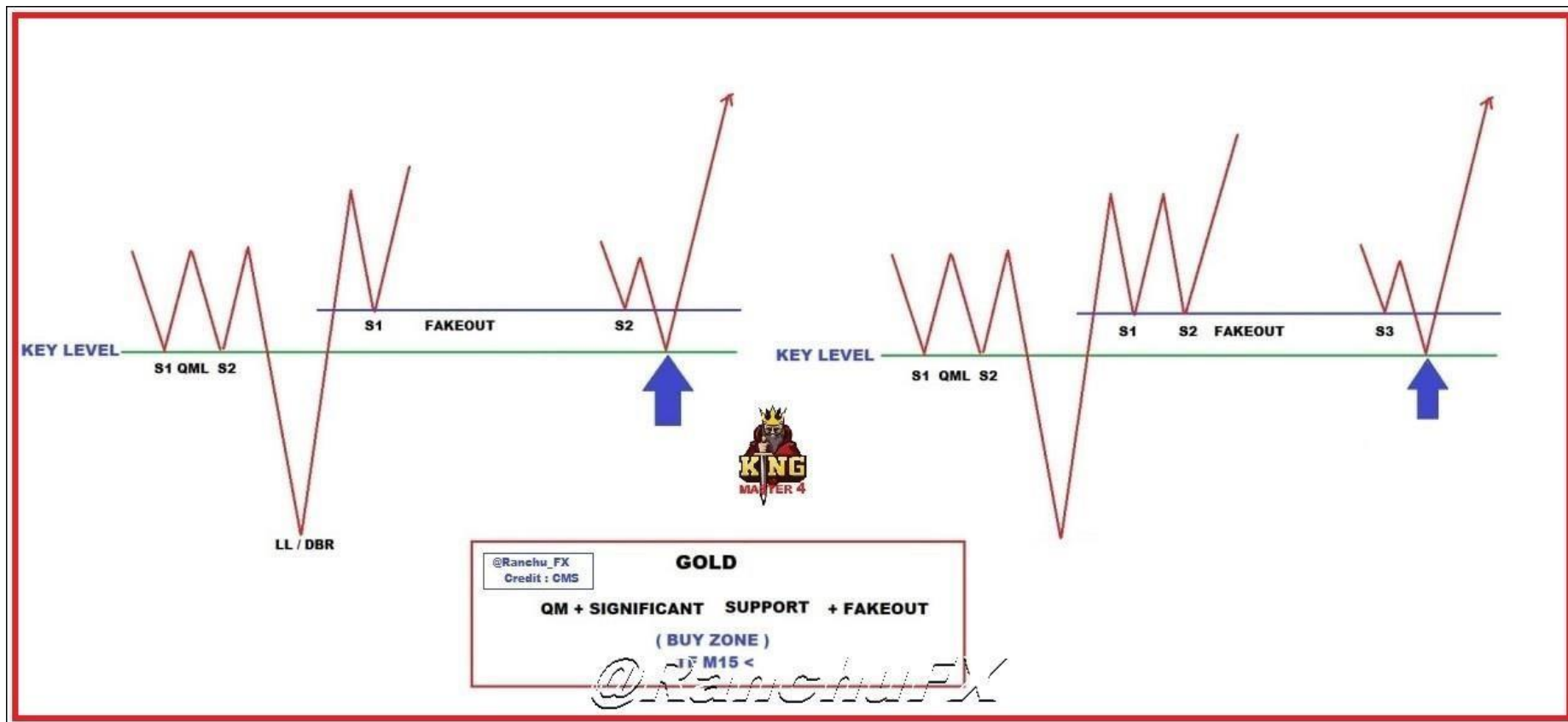


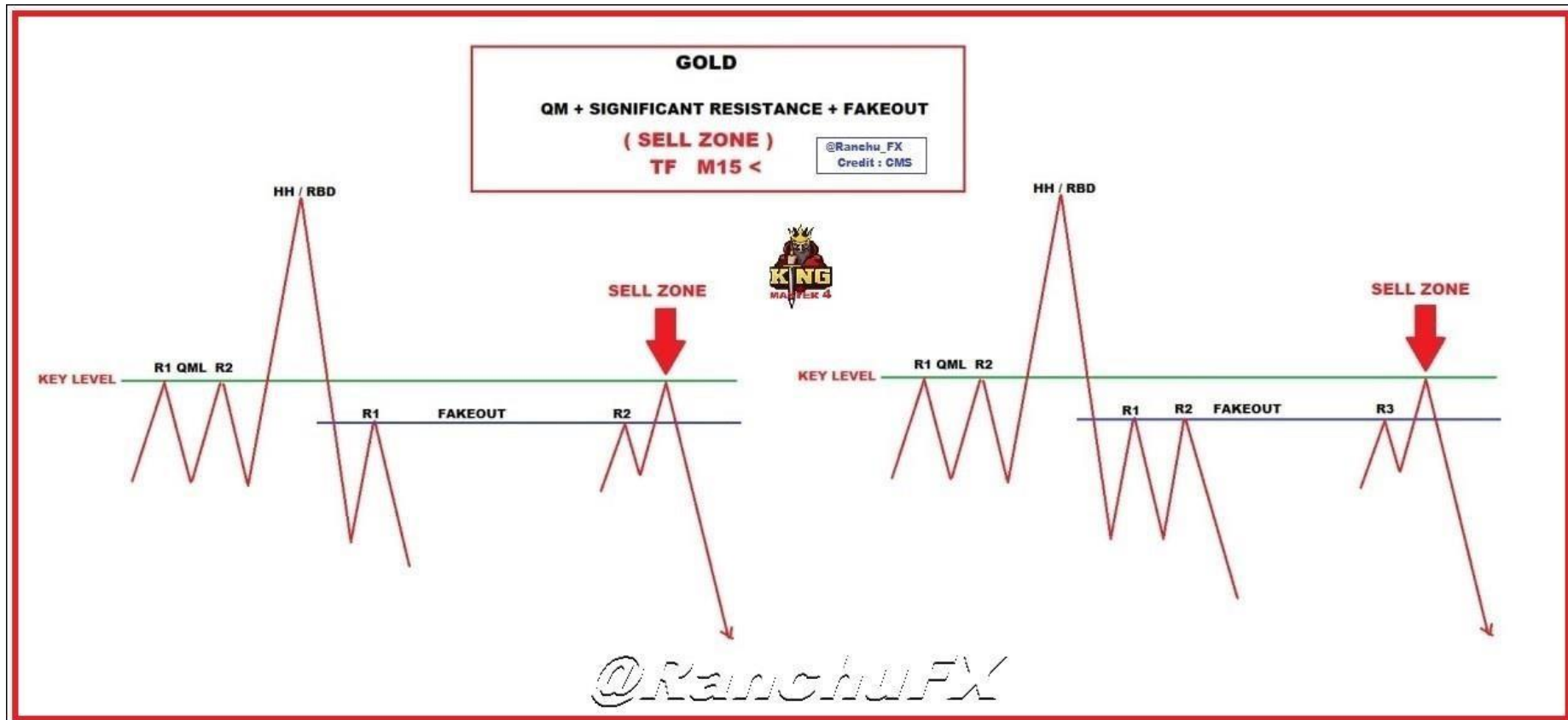




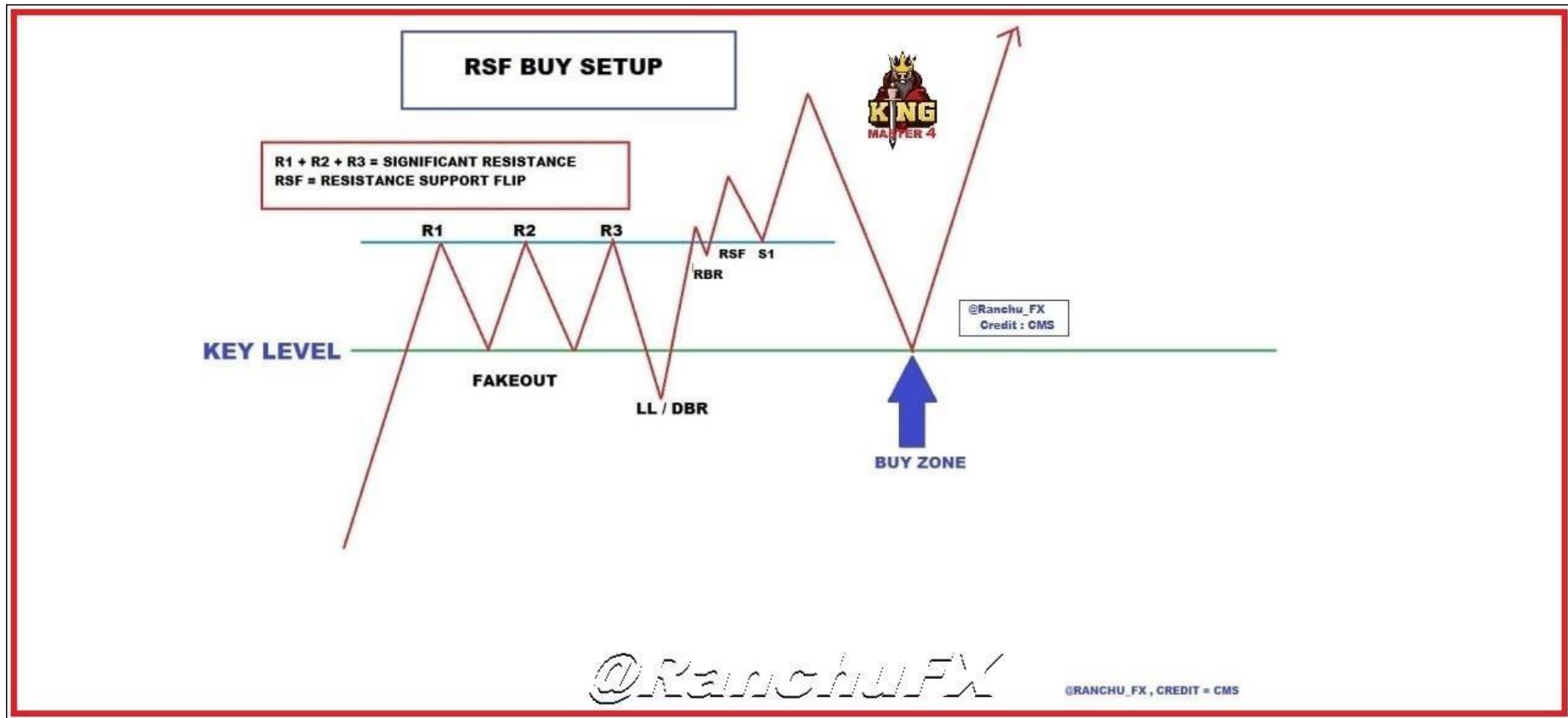


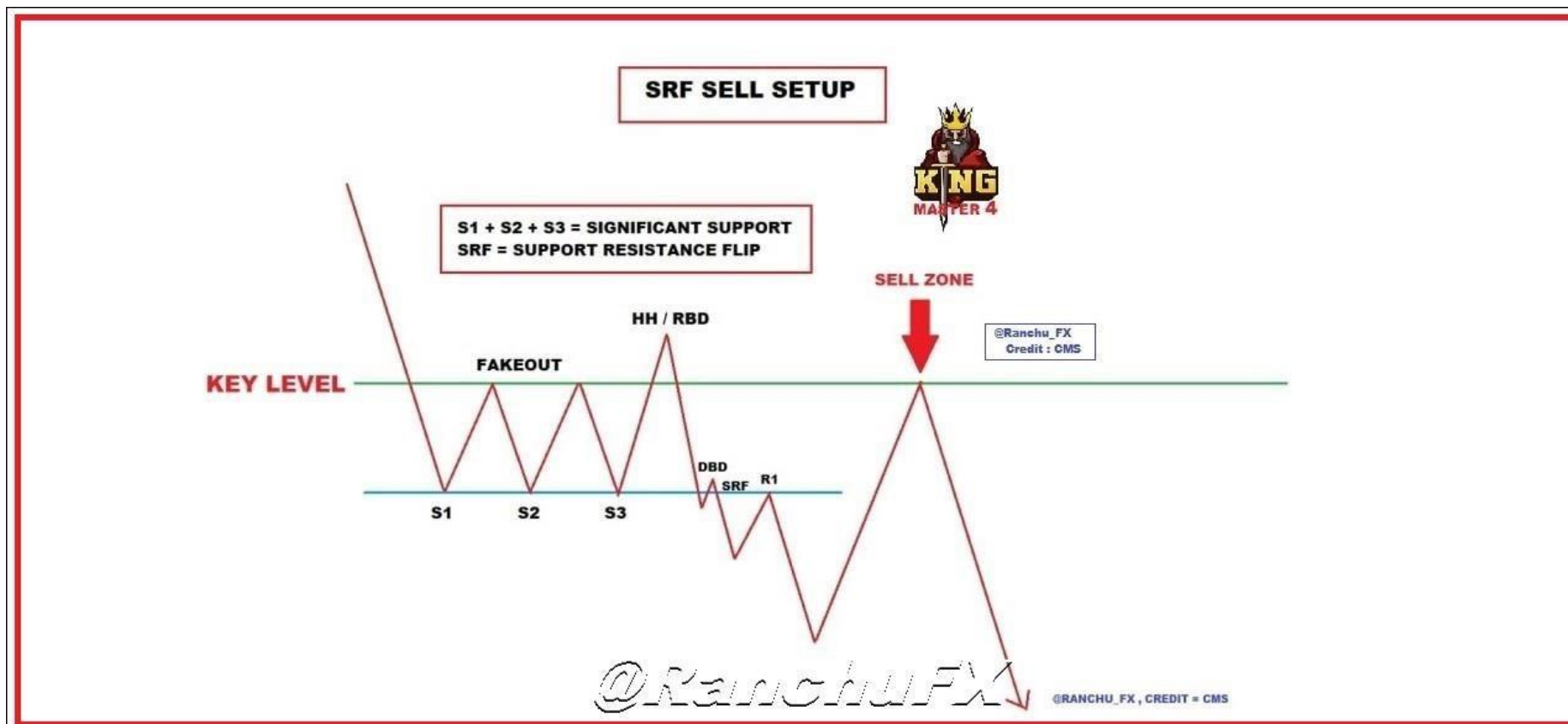


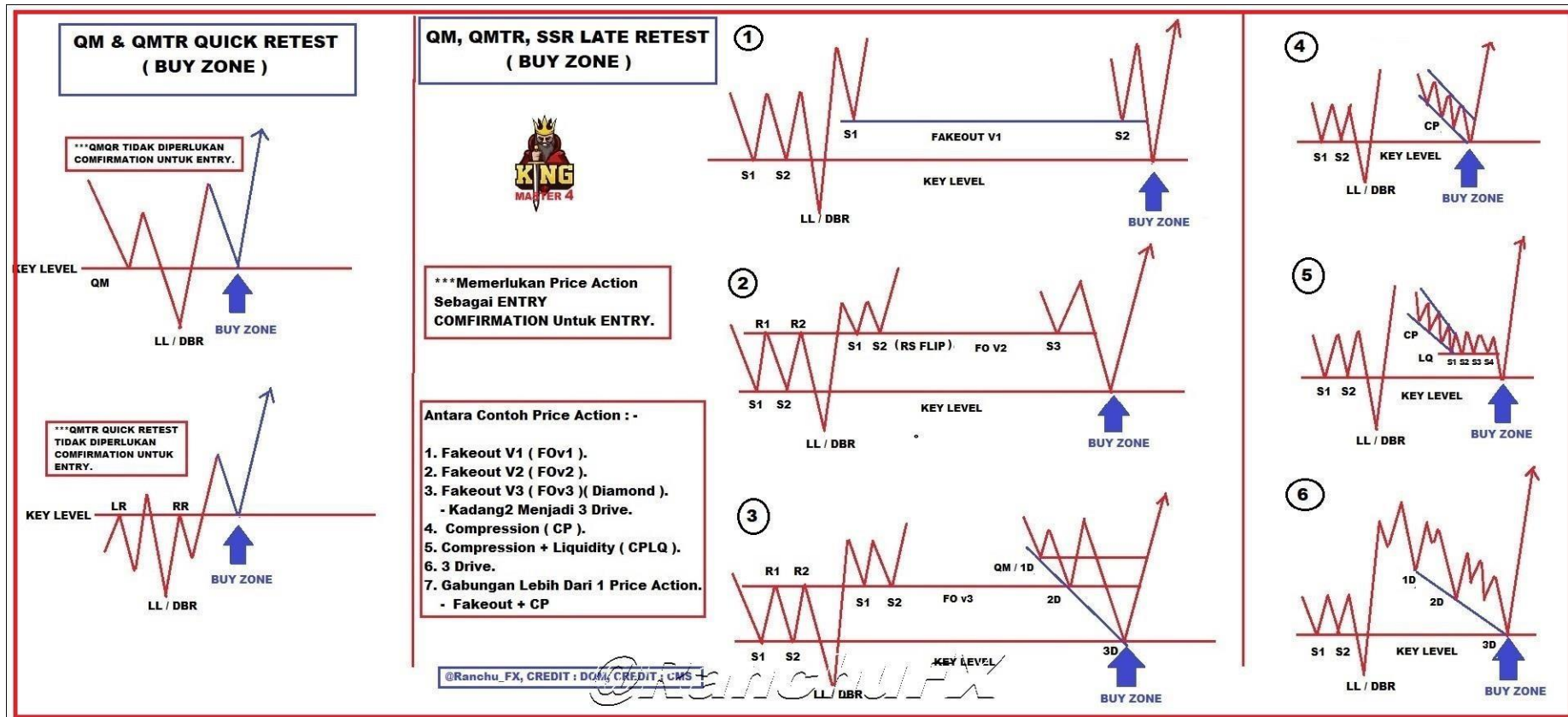




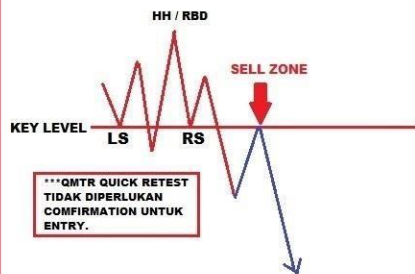








### QM & QMTR QUICK RETEST ( SELL ZONE )



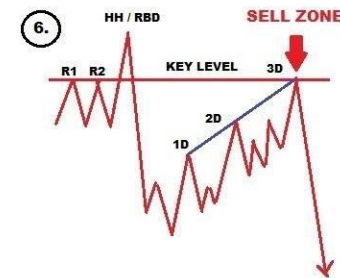
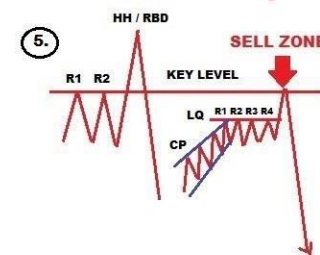
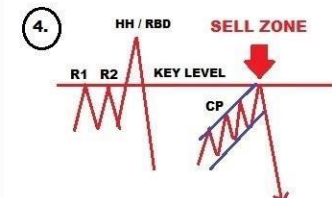
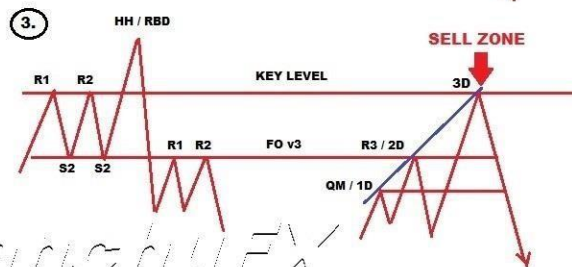
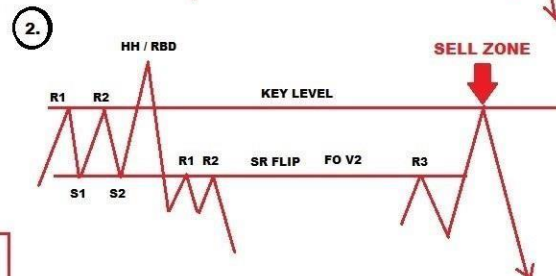
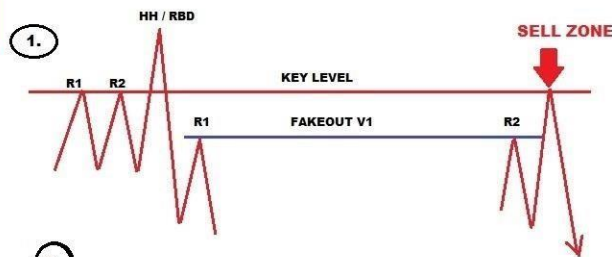
### QM, QMTR, SSR LATE RETEST ( SELL ZONE )



\*\*\*Memerlukan Price Action  
Sebagai ENTRY  
CONFIRMATION Untuk ENTRY.

Antara Contoh Price Action :-

1. Fakeout V1 ( FOv1 ).
2. Fakeout V2 ( FOv2 ).
3. Fakeout V3 ( FOv3 ) ( Diamond ).  
- Kadang2 Menjadi 3 Drive.
4. Compression ( CP ).
5. Compression + Liquidity ( CPLQ ).
6. 3 Drive.
7. Gabungan Lebih Dari 1 Price Action.  
- Fakeout + CP



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